

Principle and Simulation

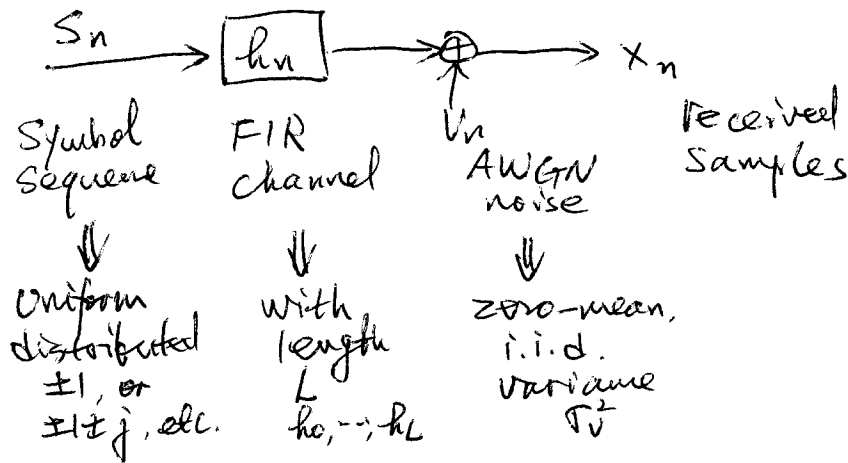
Blind Channel Estimation and Equalization

Out line

1. Training-based methods
 - Channel estimation
 - Equalization
 - Adaptive equalization
2. Blind methods
 - CMA
 - Subspace method
3. CDMA
 - Rake receiver
4. Some MAC-Layer protocol

1. Training-based Methods

1.1 Signal model.



• $x_n = \sum_{l=0}^L h_l s_{n-l} + V_n \Rightarrow$ convolution model

• $x_n = [h_0 \dots h_L] \begin{bmatrix} s_n \\ \vdots \\ s_{n-L} \end{bmatrix} + V_n \Rightarrow$ vector model

$x_n = \underline{h}^T \underline{s}_n + V_n$

•
$$\begin{bmatrix} x_n \\ \vdots \\ x_{n-N} \end{bmatrix} = \begin{bmatrix} h_0 & \dots & h_L & & & \\ & \ddots & \ddots & \ddots & & \\ & & & h_0 & \dots & h_L \end{bmatrix} \begin{bmatrix} s_n \\ \vdots \\ s_{n-N-L} \end{bmatrix} + \begin{bmatrix} V_n \\ \vdots \\ V_{n-N} \end{bmatrix}$$

$(N+1) \times 1$ $(N+1) \times (N+L+1)$ $(N+L+1) \times 1$ $(N+1) \times 1$

or: $\underline{X}(n) = \underline{H} \cdot \underline{S}(n) + \underline{V}(n) \Rightarrow$ Matrix model

1.2. Training Channel Estimation.

* Let s_0, \dots, s_M be known

Let $N=L$,

Then:

$$\boxed{E[x(n) s_{n-L}^*] = \begin{bmatrix} h_0 \\ \vdots \\ h_{L-1} \end{bmatrix}} \quad \dots \dots \textcircled{1}$$

in practice, $E[x(n) s_{n-L}^*] = \left(\sum_{n=L}^M x(n) s_{n-L}^* \right) \frac{1}{M-L+1}$

* Calculate Mean-square error of channel estimator.

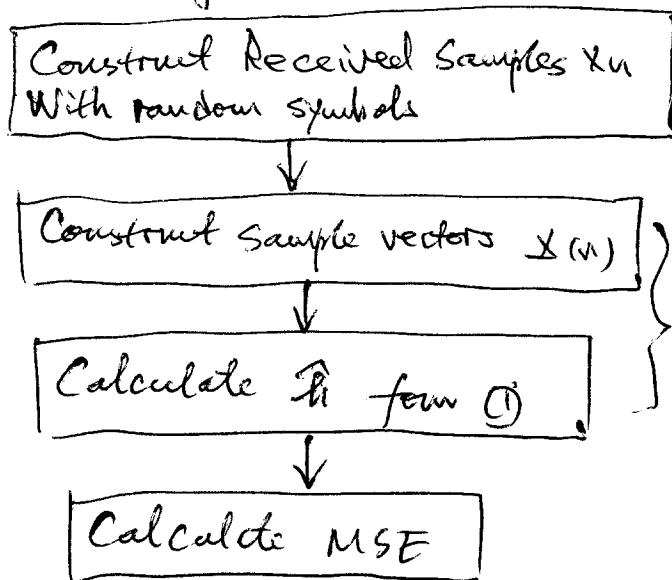
From $\textcircled{1}$, we have estimation:

$$\underline{\hat{h}} = \begin{bmatrix} \hat{h}_0 \\ \vdots \\ \hat{h}_{L-1} \end{bmatrix}$$

Normalized both \underline{h} and $\underline{\hat{h}}$: $\underline{\hat{h}} = \underline{h} / \|\underline{h}\|$, $\underline{\hat{h}} = \underline{\hat{h}} / \|\underline{\hat{h}}\|$

$$\text{MSE} = \|\underline{h} - \underline{\hat{h}}\|$$

1.3. Simulation Algorithms:

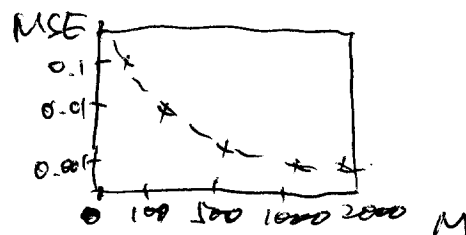
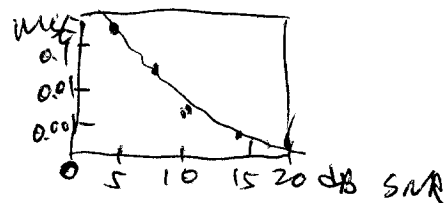


← this is the algorithm implemented in practical receivers

- Sample MATLAB files
- Try to obtain performance plots.

$$\text{MSE} \sim \text{SNR}$$

$$\text{MSE} \sim M \text{ (training length)}$$



1.4. Training-based equalization.

- 1.4.1. With estimated channel, using Viterbi Algorithm, or zero-forcing equalization.

$$\begin{aligned}\hat{\underline{s}}(n) &= \underline{H}^T \underline{x}(n) \\ &= \underline{H}^T \underline{H} \underline{s}(n) + \underline{H}^T \underline{v}(n) \\ &\approx \underline{I} \underline{s}(n) + \underline{H}^T \underline{v}(n)\end{aligned}$$

1.4.2. MMSE equalization.

- Estimate FIR equalizer $\underline{f} = \begin{bmatrix} f_0 \\ \vdots \\ f_N \end{bmatrix}$ such that $\underline{f}^H \underline{x}(n) = \underline{s}_{n-d}$.

- Estimate \underline{f} by $\min E \left[\left\| \underline{s}_{n-d} - \underline{f}^H \underline{x}(n) \right\|^2 \right]$

- Result:

$$\underline{f} = \underline{R}_x^{-1} \hat{\underline{h}}_d$$

where $\underline{R}_x = E \left[\underline{x}(n) \underline{x}^H(n) \right]$ ← all available samples

$\hat{\underline{h}}_d = E \left[\underline{x}(n) \underline{s}_{n-d}^* \right]$ ← training sequence

- In practice:

$$\begin{aligned}\underline{R}_x &= \frac{1}{K} \sum_{n=1}^K \underline{x}(n) \underline{x}^H(n) \\ \hat{\underline{h}}_d &= \frac{1}{M} \sum_{n=1}^M \underline{x}(n) \underline{s}_{n-d}^*\end{aligned}$$

1.4.3. Simulation of Batch Algorithm:

- ① Transmit K symbols, the first M is assumed known
- ② Obtain received samples x_n
- ③ Construct sample vectors $X(n)$
- ④ Calculate R_x and \hat{h}_d
- ⑤ Calculate $\underline{f} = R_x^{-1} \hat{h}_d$
- ⑥ Calculate symbol-error rate (SER):
 - i) use $\underline{f}^H X(n)$ to estimate symbol \hat{S}_{n-d} .
 - ii) Compare \hat{S}_{n-d} with S_{n-d} .