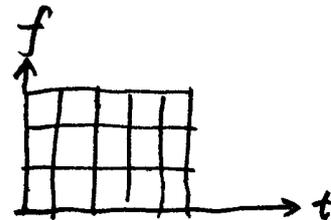
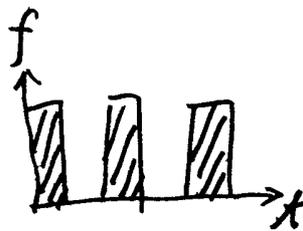
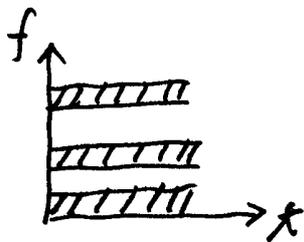


Chapter 12 Spread Spectrum Techniques

- Introduction
- Comparison of multiple access/multiplexing techniques
 - i) FDMA: frequency division multiple access
 - ii) TDMA: time division multiple access
 - iii) CDMA: code division multiple access



12.1 Spread spectrum

- Implementations:

- i) DS-CDMA

- ii) FH-CDMA

- Applications:

- i) Security in military usage

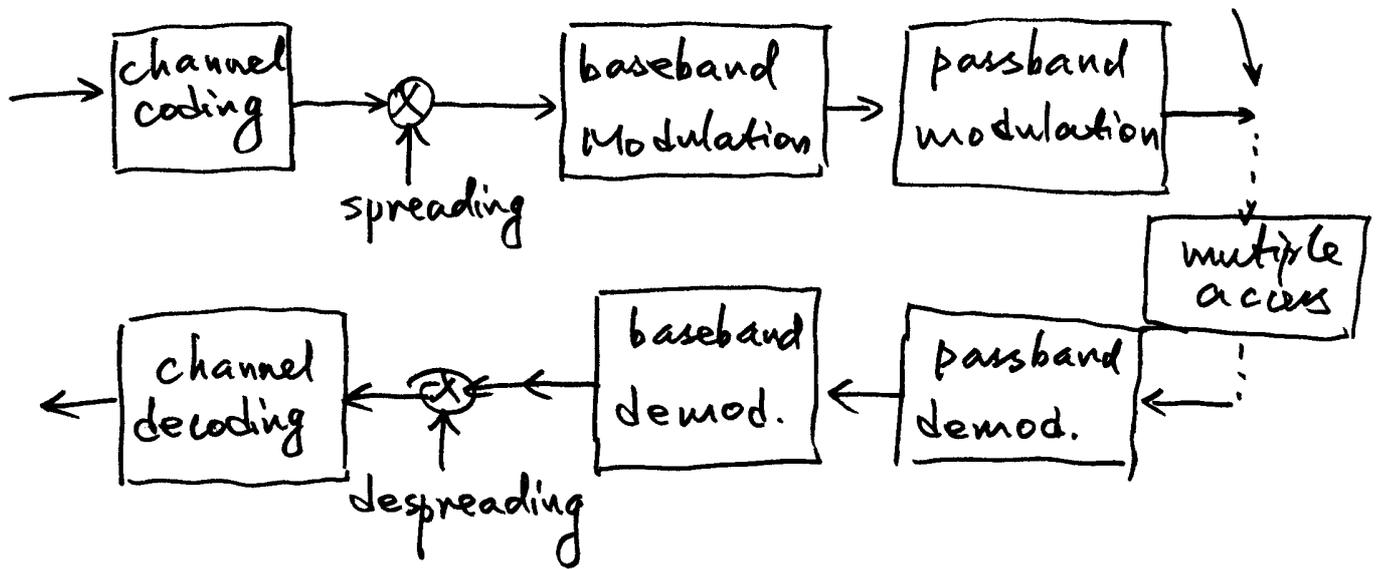
- ii) Anti-jamming / noise: military, wireless LAN

- iii) multiple access: high ~~speed~~ capacity
in mobile phone

- What's spread spectrum?

use a transmission bandwidth which is much greater than the minimum information bandwidth

• System block diagram

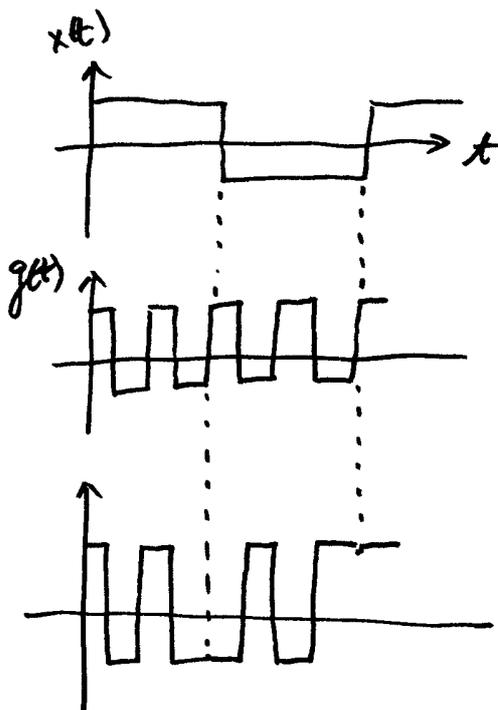
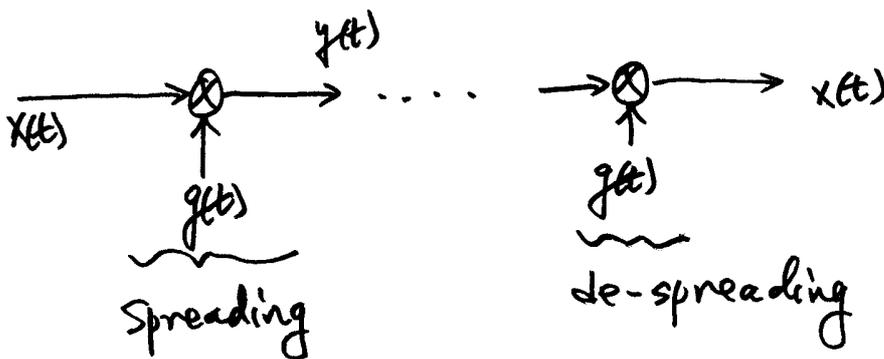


12.1.1 Some properties

- Why SS ~~is~~ has anti-jamming capability?
 - i) Jamming: intentional interference, noise
 - ii) Jamming usually has fixed energy, limited bandwidth (narrowband)
 - iii) Narrowband jamming ~~becomes~~ ~~low~~ has low Power density after spreaded
 - iv) Narrowband jamming can be filtered out
- SS has high security with low probability of interception:
 - i) signal energy are distributed to a wider bandwidth
 - ii) power density becomes low.
- SS has fine time resolution, for position location
- Good for multiple access.

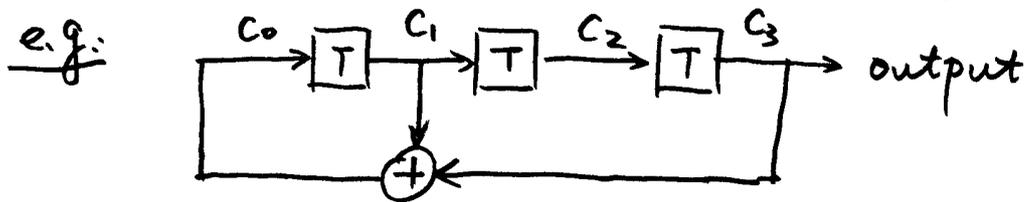
12.1.3 DS-SS-CDMA model.

- Use a pseudo-noise sequence to spread signal
- PN sequence:
 - i) Appear random ($S(t)$ -like autocorrelation)
 - ii) deterministic: be able to generate independently at the receiver



12.2 Pseudo-noise sequences

- A sequence of "1" and "0" with noise like auto-correlation ~~and zero cross correlation~~
- PN sequences have zero cross correlation
- Generator: linear feedback shift register



at $t=0$, $[c_0 \ c_1 \ c_2 \ c_3]$ output (c_3)

1 1 0 0 0

$t=1$, 1 1 1 0 0

⋮

$t=7$, 1 1 0 0 0

∴ output sequence:

0 0 1 1 1 0 1

- m-sequence: maximum-length shift register sequence

length: $L = 2^n - 1,$

- shifter register constraint length n
- Sequence period: L

- Auto correlation:

$$R_{\tau}(\tau) = \sum_i C_i C_{i+\tau}$$

$$= \begin{cases} L, & \text{if } \tau = 0 \\ -1, & \text{if } 1 \leq \tau \leq L-1 \end{cases}$$

- example:

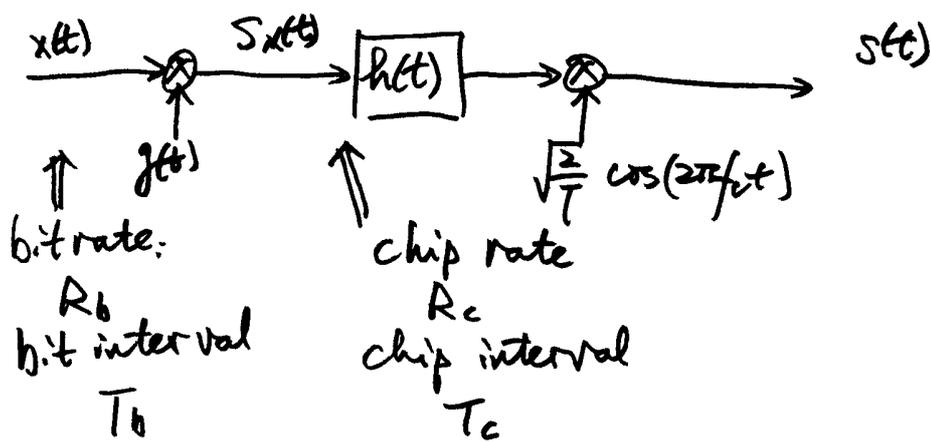
- Cross-correlation:

almost zero: Gold sequence

~~no~~ zero: Walsh code

12.3 DSSS (or DS-SS)

- BPSK modulator



processing gain: $L_c = \frac{R_c}{R_b} = \frac{T_b}{T_c}$

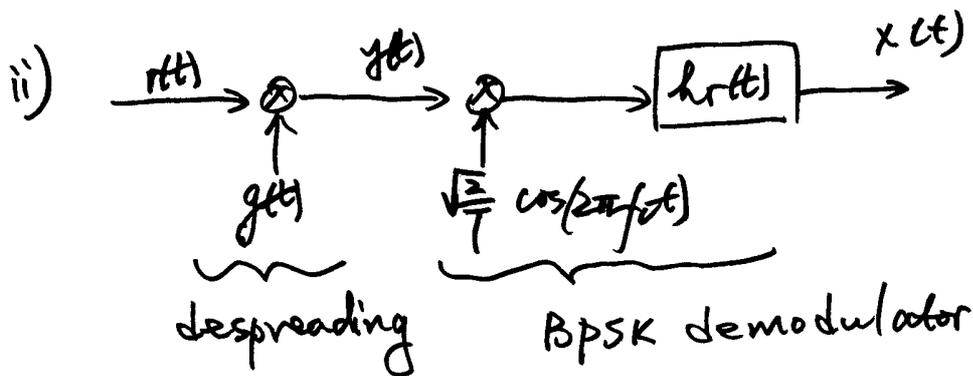
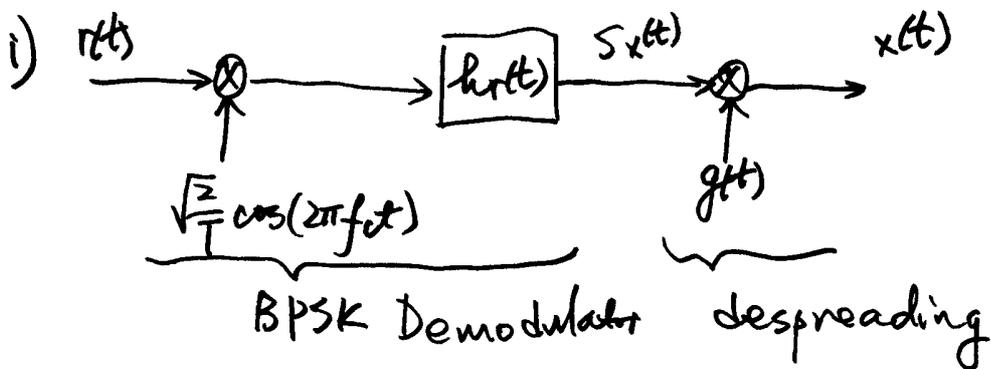
(# of PN chips per bit)

(Anti-jamming capability)

(# of users for multiple access)

$$s(t) = \sqrt{\frac{2}{T}} \cos(2\pi f_c t) x(t) g(t)$$

• Demodulator (BPSK)



• Let $r(t) = s(t) = \sqrt{\frac{2}{T}} \cos(2\pi f_c t) x(t) g(t)$.

$$\begin{aligned}
 y(t) &= r(t) g(t) \\
 &= \sqrt{\frac{2}{T}} \cos(2\pi f_c t) x(t) g(t) \cdot g(t) \\
 &= \sqrt{\frac{2}{T}} \cos(2\pi f_c t) x(t)
 \end{aligned}$$

• Processing gain and anti-jamming

i) Narrowband interference $i(t)$.

Wideband SS signal $s(t)$.

Received signal $r(t) = s(t) + i(t)$

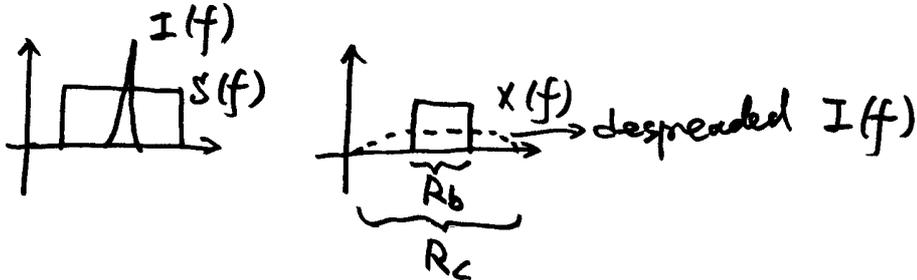
$$= \sqrt{\frac{2}{T}} x(t) g(t) \cos(2\pi f_c t) + i(t)$$

ii) Despreading:

$$g(t) = r(t) g(t) = \sqrt{\frac{2}{T}} x(t) \cos(2\pi f_c t) + i(t) g(t)$$

iii) Demodulation:

$$\left[g(t) \sqrt{\frac{2}{T}} \cos(2\pi f_c t) \right]_{LP} = x(t) + \left[i(t) g(t) \sqrt{\frac{2}{T}} \cos(2\pi f_c t) \right]_{LP}$$



iv) Assume $i(t)$ has fixed power P_J , then power density is $J_0 = \frac{P_J}{R_c}$

Jammer power in the signal bandwidth R_b is:

$$N_J = J_0 R_b = P_J \frac{R_b}{R_c} = \frac{P_J}{L}$$

SIR enhancement: $\frac{P_s}{P_J}$ input \rightarrow $\frac{P_s}{P_J} L$ output

- Conclusion:

- i) interference power reduced by L times

- ii) SIR increased by L times.

(L : processing gain)

- Example: in wireless LAN IEEE 802.11b,
11-bit barker sequence is used,
what is the processing gain?

- Example:

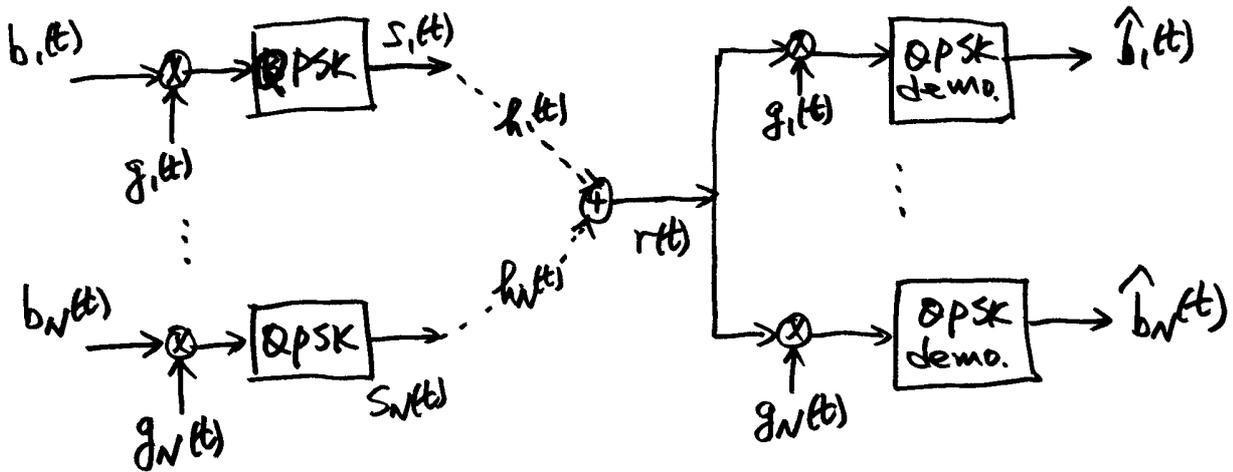
If the required SIR = 10 dB,

however, the received SIR is only -20 dB.

how much should the processing gain be?

12.7 Commercial applications

- CDMA: N users share the same channel each one with a unique spreading code



- IS-75 CDMA Digital Cellular System:

channel: 1.25 MHz bandwidth

chip rate: $R_c = 1.2288$ Mc/s

data rate: $R_b = 9.6$ kbps

Processing gain: $L = ?$

Modulator: QPSK

Channel coding: convolutional + interleaver