Camera Identification from Cropped and Scaled Images

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ABSTRACT

In this paper, we extend our camera identification technology based on sensor noise to a more general setting when the image under investigation has been simultaneously cropped and scaled. The sensor fingerprint detection is formulated using hypothesis testing as a two-channel problem and a detector is derived using the generalized likelihood ratio test. A brute force search is proposed to find the scaling factor which is then refined in a detailed search. The cropping parameters are determined from the maximum of the normalized cross-correlation between two signals. The accuracy and limitations of the proposed technique are tested on images that underwent a wide range of cropping and scaling, including images that were acquired by digital zoom. Additionally, we demonstrate that sensor noise can be used as a template to reverse-engineer in-camera geometrical processing as well as recover from later geometrical transformations, thus offering a possible application for re-synchronizing in digital watermark detection.

Keywords: Camera identification, Photo-Response Non-Uniformity, digital forensic.

1. INTRODUCTION

The problem of establishing the origin of digital media obtained through an imaging sensor has received significant attention in the last few years.¹⁻¹² A successful solution to this problem will find immediate applications in situations when digital content is presented as silent witness in the court. For example, in a child pornography case, establishing solid evidence that a given image was obtained using a suspect's camera is obviously very important. The identification technology could also be used to link a camcorder confiscated inside a movie theater to other, previously pirated content.

In these applications, it is necessary to link an image or a video-clip to a specific piece of hardware. Sensor photoresponse non-uniformity (PRNU) has been previously proposed⁷ as an equivalent of "biometrics for sensors". There are several important advantages of using this fingerprint for forensic purposes:

- a) **Stability**. The fingerprint is stable in time and under a wide range of physical conditions.
- b) **Generality**. The fingerprint is present in every picture (with the exception of completely dark images) independently of the camera optics, settings, or the scene content.
- c) Universality. Virtually all sensors exhibit PRNU (both CCD and CMOS sensors).
- d) **Dimensionality**. The fingerprint has large information content because it is a signal that contains a stochastic component due to material properties of silicone and the manufacturing process itself. Thus, it is unlikely that two sensors will possess similar fingerprints.
- e) **Robustness**. The fingerprint survives a wide range of common image processing operations, including lossy compression, filtering, and gamma adjustment.

One of the disadvantages of PRNU when used as camera/sensor fingerprint is that its detection is very sensitive to proper synchronization. If the image under investigation has been slightly cropped or scaled, the direct detection will

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not succeed. The problem with geometrical transformations is well known to the watermarking community and is usually solved by a special watermark/template design by either making the watermark self-referencing,¹³ symmetrical,¹⁴ or by switching to a domain¹⁵ invariant to rotation, scaling, and translation. In forensic applications, however, the fingerprint (the "watermark") is not our choice and is imposed on us rather than designed. Thus, we cannot expect it to have any properties that would make the detection easier. Moreover, the energy of a typical robust watermark is likely to be by several orders of magnitude larger than the energy of PRNU. Consequently, it is substantially more difficult to detect the fingerprint after geometrical processing than it is for a human-designed digital watermark.

Geometrical transformations, such as scaling or rotation, cause desynchronization and introduce additional distortion due to resampling. There are fundamentally at least three different approaches to attack this problem. The first possibility is to use methods for blind estimation of resampling parameters,¹⁶ invert the geometrical transformation, and detect the sensor fingerprint. However, as reported in [16] these methods do not survive well JPEG compression (JPEG quality factor of 97 is already significantly reducing the performance). The second possibility is to use the Fourier-Mellin transform¹⁵ that solves the problem of recovering the scaling and rotation parameters using a simple cross-correlation in the log-polar domain. The non-linear resampling needed to transform the image, however, introduces additional distortion, which in our case is a serious factor because the SNR between the sensor fingerprint and the image is –50dB or less. In this paper we focus on the third option – using the Generalized Likelihood Ratio Test directly in the spatial domain and finding the maximum of the test statistics using brute force.

We constrain ourselves to geometrical transformations that only include scaling and cropping, leaving out the rotation by an arbitrary angle. This choice is motivated by an anecdotal survey that the authors performed on their students and colleagues. The result of this survey was that most people do not process their images and those who do are almost always satisfied with cropping the image or resizing it to a smaller scale before sending via e-mail or archiving. Most typical users rarely rotate their images by other amount than by 90 degrees, which can be easily incorporated into the proposed approach without increasing its complexity in any significant manner. Skipping the rotation simplifies the brute force search for the correct transform parameters and enables relatively efficient camera ID from images that were simultaneously cropped and scaled. In the next section, we describe our approach and in Section 3, we report the results of experiments. The last section contains a summary and an outline for future research.

Everywhere in this paper, boldface font will denote vectors or matrices of length specified in the text, e.g., $\mathbf{X}[i]$ and and $\mathbf{Y}[i, j]$ denote the *i*-th component of vector \mathbf{X} and *i*, *j*-th element of matrix \mathbf{Y} , respectively. Unless mentioned otherwise, all operations among vectors or matrices, such as product, ratio, raising to a power, etc., are *element-wise*. The norm of \mathbf{X} is denoted as $||\mathbf{X}|| = \sqrt{\mathbf{X} \odot \mathbf{X}}$ with $\mathbf{X} \odot \mathbf{Y} = \sum_{i=1}^{n} \mathbf{X}[i]\mathbf{Y}[i]$ being the dot product of two vectors. Denoting the mean values with a bar, the normalized cross-correlation (NCC) between \mathbf{X} and \mathbf{Y} is a matrix

$$\mathbf{NCC}[i, j] = \frac{\sum_{k=1}^{m} \sum_{l=1}^{m} \left(\mathbf{X}[k, l] - \overline{\mathbf{X}} \right) \left(\mathbf{Y}[k+i, l+j] - \overline{\mathbf{Y}} \right)}{\left\| \mathbf{X} - \overline{\mathbf{X}} \right\| \left\| \mathbf{Y} - \overline{\mathbf{Y}} \right\|}$$

If X and Y have different dimensions, they are padded with zeros on the right and at the bottom.

2. CAMERA IDENTIFICATION AS TWO-CHANNEL PROBLEM

In this section, we describe the general methodology for camera identification from images that were simultaneously cropped and resized. We start by formulating the problem using hypothesis testing and derive optimal and suboptimal detectors from a camera output model.

We start by describing the cropping and scaling process. Let us assume that the original image is in grayscale represented with an $m \times n$ matrix $\mathbf{I}[i, j] \in \{0, 1, ..., 255\}$, i = 1, ..., m, j = 1, ..., n. Let us denote as $\mathbf{u} = (u_r, u_l, u_t, u_b)$ the vector describing the cropping process, where the non-negative integers u_r , u_l , u_t , and u_b stand for the number of pixels cropped out from the image from the right, left, top, and bottom, respectively. Note that when the cropped image and the original image are aligned by their upper left corner, the cropping process introduces a spatial translation T_s by the vector $\mathbf{s} = (u_l, u_t)$ with respect to the original image in the sense that for the cropped image \mathbf{Y} ,

 $\mathbf{Y}[i, j] = \mathbf{I}[i+u_l, j+u_l]$ for all $i = 1, ..., m - u_r - u_l, j = 1, ..., n - u_t - u_b$. By subsequently downscaling the cropped image by the factor of $r, 0 < r \le 1$, we obtain the image $\mathbf{Z}[i, j], i = 1, ..., M, j = 1, ..., N$, where $M = r(m - u_r - u_l)$ and $N = r(n - u_r - u_b)$. Here, we assume that M and N are integers. The resulting transformation, which is a composition consisting of a spatial shift and subsequent scaling $T_r \circ T_s$, will thus have one vector parameter s and one scalar parameter r

$$\mathbf{Z} = (T_r \circ T_s)(\mathbf{I}) = T_r(T_s(\mathbf{I})) \,. \tag{1}$$

The precise mechanism of T_r depends on the downsampling algorithm.

The problem we are facing is to determine whether image **Z** was taken with a given camera, whose fingerprint is known. As in [17], it is advantageous to work with the noise residual **W** of images obtained using a denoising filter[†] F, **W**(**I**) = **I** – F(**I**). We use a simplified linearized model for the noise residual as described in [17],

$$\mathbf{W}(\mathbf{I}) = \mathbf{I} - F(\mathbf{I}) = \mathbf{I}\mathbf{K} + \mathbf{\Xi},$$
(2)

where **IK** is the PRNU term with **K** being the multiplicative PRNU factor (camera fingerprint) and Ξ is a noise term. The noise residual of the cropped/scaled image is thus the geometrically transformed PRNU term + noise term: $W(Z) = T_r \circ T_s(IK) + \Xi$. The task of deciding whether or not a camera with fingerprint **K** took the image **I** can thus be formulated as a two-channel hypothesis testing problem that we state in a slightly more general form

$$\begin{aligned} \mathbf{H}_0 &: \mathbf{K} \neq \mathbf{K}' \\ \mathbf{H}_1 &: \mathbf{K} = \mathbf{K}' \end{aligned}$$

where

$$\hat{\mathbf{K}} = \mathbf{K} + \mathbf{\Xi}_{1}$$

$$\mathbf{W} = T_{r} \circ T_{s} (\mathbf{I}\mathbf{K}' + \mathbf{\Xi}_{2})$$
(4)

are two observed signals; $\hat{\mathbf{K}}$ is the camera PRNU estimated using the techniques described in [17], \mathbf{K}' is the PRNU from the camera that took the image, and Ξ_1 , Ξ_2 are noise terms. The signal \mathbf{W} is the rescaled and shifted noise residual of the image under investigation. We note that *r* and **s** are unknown parameters that also need to be estimated.

The noise is modeled as a sequence of zero-mean i.i.d. Gaussian variables with known variances σ_1^2, σ_2^2 . The optimal detector for this two-channel model has been derived by Holt¹⁹. The test statistics, obtained using the generalized likelihood ratio test is a sum of three terms: two energy-like quantities and a cross-correlation term:

$$t = \max_{r,s} \{ E_1(r,s) + E_2(r,s) + C(r,s) \}$$
(5)

with

$$\begin{split} E_1(r,\mathbf{s}) &= \sum_{i,j} \frac{(\hat{\mathbf{K}}[i+s_1,j+s_2])^2}{\sigma_1^2 + \sigma_1^4 \sigma_2^{-2} (T_{1/r}(\mathbf{Z})[i+s_1,j+s_2])^2}, \\ E_2(r,\mathbf{s}) &= \sum_{i,j} \frac{(T_{1/r}(\mathbf{Z})[i+s_1,j+s_2])^2 (T_{1/r}(\mathbf{W})[i+s_1,j+s_2])^2}{\sigma_2^2 (T_{1/r}(\mathbf{Z})[i+s_1,j+s_2])^2 + \sigma_2^4 \sigma_1^{-2}}, \\ C(r,\mathbf{s}) &= \sum_{i,j} \frac{\hat{\mathbf{K}}[i,j] (T_{1/r}(\mathbf{Z})[i+s_1,j+s_2]) (T_{1/r}(\mathbf{W})[i+s_1,j+s_2])^2}{\sigma_2^2 + \sigma_1^2 (T_{1/r}(\mathbf{Z})[i+s_1,j+s_2])^2}. \end{split}$$

Unfortunately, the complexity of evaluating these three expressions is prohibitive. It is proportional to the square of the number of pixels because they cannot be evaluated using the fast Fourier transform as a simple cross-correlation

[†] We use a wavelet based denoising filter that removes from images Gaussian noise with variance σ_F^2 (we used $\sigma_F^2 = 4$). See [18] for more details about this filter.

can. Due to the unfeasibly large computational requirements of this optimal detector, we decided to use a very fast suboptimal detector instead.

The energy terms E_1 and E_2 vary only little and slowly with **s**. The maximum in (5) is due to the contribution of the cross-correlation term that exhibits a sharp peak for the proper values of the geometrical transformation when the image is from the camera. Thus, we selected as an alternative test statistics the following NCC between **X** and **Y**, which is suboptimal but easily calculable using FFT

$$\mathbf{NCC}[s_1, s_2; r] = \frac{\sum_{k=1}^{m} \sum_{l=1}^{n} (\mathbf{X}[k, l] - \overline{\mathbf{X}}) (\mathbf{Y}[k + s_1, l + s_2] - \overline{\mathbf{Y}})}{\|\mathbf{X} - \overline{\mathbf{X}}\| \|\mathbf{Y} - \overline{\mathbf{Y}}\|},$$
(6)

where

$$\mathbf{X} = \frac{\hat{\mathbf{K}}}{\sqrt{\sigma_2^2 + \sigma_1^2 (T_{1/r}(\mathbf{Z}))^2}}, \mathbf{Y} = \frac{T_{1/r}(\mathbf{Z})T_{1/r}(\mathbf{W})}{\sqrt{\sigma_2^2 + \sigma_1^2 (T_{1/r}(\mathbf{Z}))^2}},$$

Notice that NCC is an $m \times n$ matrix parametrized by *r*. The noise term for the estimated camera PRNU is much weaker compared to the noise term for the noise residual of the image under investigation. Thus, $\sigma_1^2 = \operatorname{var}(\boldsymbol{\Xi}_1) \ll \operatorname{var}(\boldsymbol{\Xi}_2) = \sigma_2^2$ and we can further simplify the detector (6) by using $\mathbf{X} = \hat{\mathbf{K}}$ and $\mathbf{Y} = T_{1/r}(\mathbf{Z})T_{1/r}(\mathbf{W})$.

2.1 Search for the parameters of the geometrical transformation

The dimensions of the image under investigation, $M \times N$, determine the search range for both the scaling and cropping parameters. We search for the scaling parameter at discrete values $r_i \le 1$, i = 0, 1, ..., R, from $r_0 = 1$ (no scaling, just cropping) down to $r_{\min} = \max\{M/m, N/n\} < 1$. For a fixed scaling parameter r_i , the cross-correlation (6) does not have to be computed for all shifts **s** but only for those that move the upsampled image $T_{1/r_i}(\mathbb{Z})$ within the dimensions of the

PRNU because only such shifts can be generated by cropping. Given that the dimensions of the upsampled image $T_{1/r}(\mathbf{Z})$ are $M/r_i \times N/r_i$, we have the following range for the spatial shift $\mathbf{s} = (s_1, s_2)$

$$0 \le s_1 \le m - M/r_i \text{ and } 0 \le s_2 \le n - N/r_i.$$
 (7)

To find the maximum value in the GLRT, we evaluate the two-dimensional NCC for each r_i as a function of the spatial shift **s**, and calculate some measure of its peak. There exist several different measures of peak sharpness.²⁰ In this paper, we chose the Peak to Correlation Energy measure defined as

$$PCE(r_i) = \frac{NCC[\mathbf{s}_{peak}; r_i]^2}{\frac{1}{mn - |\mathcal{N}|} \sum_{\mathbf{s}, \mathbf{s} \in \mathcal{N}} NCC[\mathbf{s}; r_i]^2},$$
(8)

where \mathcal{N} is a small region surrounding the peak value. As the output of the search, we plot PCE(r_i) as a function of r_i . If the maximum of PCE(r_i) is above a threshold τ we decide H₁. The value of the scaling parameter at which the PCE attains this maximum determines the scaling ratio r_{peak} . The location of the peak \mathbf{s}_{peak} in the 2D normalized cross-correlation determines the cropping parameters. Thus, as a by-product of this algorithm, we can determine the processing history of the image under investigation (see Fig. 1b). The PRNU plays the role of a synchronization template similar to templates used in digital watermarking and, in fact, can be used for this purpose when recovering watermark from a geometrically transformed image.

The threshold τ depends on a user defined upper bound on the false alarm rate and the size of the search space, which is in turn determined by the dimensions of the image under investigation (see Section 2.2).

We now describe in more detail the sampling values r_i used in the search for the scaling ratio. The true peak has a certain finite thickness as a result of kernel filtering when acquiring the image due to demosaicking (color interpolation) and possibly the nature of the resampling algorithm itself. We take advantage of this and proceed in **two**

phases that increase the speed of the search. In the first (coarse) phase of this brute force search, the sampling values $r_i < 1$ are

$$r_i = \frac{1}{1 + 0.005i}, \ i = 0, 1, 2, \dots$$
 (9)

In other words, the decrement in the scaling ratio is 0.5% when $r \sim 1$ and becomes smaller as r_i approaches r_{\min} from above. The coarse search first inspects the neighborhood of the scaling ratio corresponding to the case when only scaling and no cropping was applied. Then, we search for r_0 , r_1 , r_2 , ..., starting with the "cropping only case" or $r_0 = 1$. If we encounter PCE that is significantly higher than what can be expected by pure chance, we stop as soon as $PCE(r_{j+1}) < PCE(r_j)$. This arrangement allows us to reduce the search time when either only cropping or scaling is applied. In the second (refined) phase we improve the accuracy of the scaling ratio estimate by a finer search in the interval (r_{j+1}, r_{j-1}) . A detailed pseudo-code for this search algorithm is given below. As an illustrative example, in Fig. 1 (top) we show PCE(r_i) from a full search for all r_i given by (9) as dots. Crosses depict the second refined search phase.



Fig. 1. Left: Detected peak in PCE(r_i). Dots correspond to the first phase, crosses to the second phase of the search. Right: Visual representation of the detected cropping and scaling parameters r_{peak} and s_{peak} . The gray frame reflects the original image size, while the black frame shows the image size after cropping before resizing.

We now summarize our implementation of the detection and search algorithm using the following pseudo-code. Here we use the "grayscale" PRNU estimate $\hat{\mathbf{K}} = 0.2989 \times \hat{\mathbf{K}}_{R} + 0.5870 \times \hat{\mathbf{K}}_{G} + 0.1140 \times \hat{\mathbf{K}}_{B}$ obtained as a linear combination of the PRNU signals estimated from each color channel. To reduce the amount of operations, we replaced $T_{1/r}(\mathbf{Z})T_{1/r}(\mathbf{W})$ with $T_{1/r}(\mathbf{ZW})$. These two terms are equal when *T* is the nearest-neighbor interpolation method, which is the one we used. Bilinear interpolation, surprisingly, did not perform as efficiently as the nearest-neighbor method in most experiments.

1. **Read** True color image **Z**, with *M* rows and *N* columns of pixels.

 $= \max\{M/m, N/n\}$

 $PCE_{peak} = 0$; $\hat{\mathbf{K}}$ is the estimated PRNU with *m* rows and *n* columns.

2. Set
$$r_{\min}$$

$$r = (r_0, r_1, r_2, \dots, r_{\min}), r_i = \frac{1}{1 + 0.005i}, i = 0, 1, 2, \dots, R - 1;$$

 τ {detection threshold for PCE for a given P_{FA} (see Section 2.2)}

- 3. Extract noise from Z in each color channel and combine the matrices using a linear transform (weighted as luminance) to obtain $\mathbf{W} = 0.2989 \times \mathbf{W}_{R} + 0.5870 \times \mathbf{W}_{G} + 0.1140 \times \mathbf{W}_{B}$.
- 4. Convert Z to grayscale.

r

5. For *i* = (*R*-3, *R*-2, *R*-1, 0, 1, ..., *R*-4) begin {phase 1}

- 6. Up-sample noise W by factor $1/r_i$ to obtain $T_{1/r_i}(W)$ (nearest neighbor algorithm used).
- 7. Calculate the NCC matrix (6) with $\mathbf{X} = \hat{\mathbf{K}}$ and $\mathbf{Y} = T_{1/r_i}(\mathbf{Z})T_{1/r_i}(\mathbf{W})$.
- 8. Obtain $PCE(r_i)$ according to (8).
- 9. If $PCE(r_i) > PCE_{peak}$, then $PCE_{peak} = PCE(r_i)$; j = i; elseif $PCE_{peak} > \tau$ then go to Step 10.

```
end
```

```
end {phase 1}
```

```
10. Set r_{\text{step}} = 1/\max\{m, n\}; \mathbf{r}' = (r_{j-1} - r_{\text{step}}, r_{j-1} - 2r_{\text{step}}, \dots, r_{j+1} + r_{\text{step}}) = (r'_1, r'_2, \dots, r'_{R'});
```

- 11. For i = (1, ..., R')
 - **begin** {phase 2}
 - 12. Up-sample noise **W** by factor $1/r'_i$ to obtain T_{1/r'_i} (**W**).
 - 13. Calculate the NCC matrix (6) with $\mathbf{X} = \hat{\mathbf{K}}$ and $\mathbf{Y} = T_{1/r'}(\mathbf{Z})T_{1/r'}(\mathbf{W})$.
 - 14. Obtain $PCE(r'_i)$ according to (8).
 - 15. If $PCE(r'_i) > PCE_{peak}$, then $PCE_{peak} = PCE(r'_i)$; $r_{peak} = r'_i$; end
 - {phase 2}

 $PCE_{peak} > \tau$,

```
16. If
```

end

```
then begin
```

Declare the image source being identified. Locate the maximum (= PCE_{peak}) in **NCC** to determine the cropping parameters (u_l , u_t) = \mathbf{s}_{peak} . Output \mathbf{s}_{peak} , r_{peak} .

end

```
else Declare the image source unknown.
```

end



Fig. 2. Log-tail plot for the right tail of the sample distribution of $NCC[s; r_i]$ for an unmatched case.

2.2 Error analysis

We make an assumption that, under hypothesis H₀ for a fixed scaling ratio r_i , the values of the 2D normalized crosscorrelation NCC[s; r_i] as a function of s are i.i.d. samples of a Gaussian random variable $\zeta^{(i)} \sim N(0, \sigma_i^2)$. This is a plausible assumption due to the Central Limit Theorem and the fact that the two-dimensional signal **K** is wellmodeled as realizations of white Gaussian noise. Since the model fit at the tails is important for proper error analysis, we experimentally verified this assumption by providing in Fig. 2 the log-tail plot. It shows the probability $log_{10} Pr\{NCC > x\}$ as a function of *x* (continuous line) and the same probability calculated from the sample distribution of cross-correlations obtained experimentally for an incorrect scaling ratio for one selected test image. We can see that the right tail is consistent with the Gaussian assumption.

Estimating the variance σ_i^2 of the Gaussian model using the sample variance $\hat{\sigma}_i^2$ of NCC[s; r_i] over s after excluding a small central region \mathcal{N} surrounding the peak

$$\hat{\sigma}_i^2 = \frac{1}{mn - |\mathcal{N}|} \sum_{\mathbf{s}, \mathbf{s} \notin \mathcal{N}} \mathbf{NCC}[\mathbf{s}; r_i]^2 , \qquad (10)$$

we now calculate the probability p_i that $\zeta^{(i)}$ would attain the peak value NCC[\mathbf{s}_{peak} ; r_{peak}] or larger by chance. Using (8) and (10),

$$p_{i} = \int_{\text{NCC}[s_{\text{peak}}; r_{\text{peak}}]}^{\infty} \frac{1}{\sqrt{2\pi}\hat{\sigma}_{i}} e^{-\frac{x^{2}}{2\hat{\sigma}_{i}^{2}}} dx = \int_{\hat{\sigma}_{\text{peak}}}^{\infty} \frac{1}{\sqrt{2\pi}\hat{\sigma}_{i}} e^{-\frac{x^{2}}{2\hat{\sigma}_{i}^{2}}} dx = Q\left(\frac{\hat{\sigma}_{\text{peak}}}{\hat{\sigma}_{i}}\sqrt{\text{PCE}_{\text{peak}}}\right), \tag{11}$$

where $Q(x) = 1 - \Phi(x)$ with $\Phi(x)$ denoting the cumulative distribution function of a normal variable N(0,1) and $PCE_{peak} = PCE(r_{peak})$. As explained in Section 2.1, during the search for the cropping vector **s**, we only need to search in the range (7), which means that we are taking maximum over $k_i = (m - M/r_i + 1) \times (n - N/r_i + 1)$ samples of $\zeta^{(i)}$. Thus, the probability that the maximum value of $\zeta^{(i)}$ would not exceed **NCC**[\mathbf{s}_{peak} ; r_{peak}] is $(1 - p_i)^{k_i}$. After *R* steps in the first phase of the search[‡] and *R'* steps in the second phase, the probability of false alarm, P_{FA} , (deciding H₁ while H₀ is true) is

$$P_{\rm FA} = 1 - \prod_{i=1}^{R+R} \left(1 - p_i\right)^{k_i} \,. \tag{12}$$

Since in our algorithm, we stop the search after the PCE reaches a certain threshold, we have $r_i \le r_{\text{peak}}$. Because $\hat{\sigma}_i^2$ is non-decreasing in *i*, $\hat{\sigma}_{\text{peak}} / \hat{\sigma}_i \ge 1$, and because Q(x) is decreasing, we have $p_i \le Q(\sqrt{\text{PCE}_{\text{peak}}}) = p$. Thus, because $k_i \le mn$, from (12) we obtain an upper bound on P_{FA}

$$P_{\rm FA} \le 1 - (1 - p)^{k_{\rm max}},$$
 (13)

where $k_{\max} = \sum_{i=0}^{R-1} k_i + \sum_{i=1}^{R'} k'_i$ is the maximal number of values of the parameters *r* and **s** over which the maximum of (6) could be taken, $k'_i = (m - M/r'_i + 1) \times (n - N/r'_i + 1)$.

The threshold for PCE, $\tau = \tau(P_{\text{FA}}, M, N, m, n)$, depends on the probability of false alarm P_{FA} and the size of the search space for the parameters, which is determined by the dimensions of PRNU and the dimensions of the image under investigation. For example, for our tested Canon G2 camera with m = 1704 and n = 2272, image size M = 833, N = 1070, $P_{\text{FA}} \le 10^{-5}$, R = 201 according to Step 2 and R' = 12 for Phase 2 of the search, $k_{\text{max}} = 88,836,025$ and the threshold for PCE is $\tau = 53.772$.

3. EXPERIMENTAL RESULTS

Three types of experiments are presented in this section. The scaling only and cropping only experiments performed on 5 different test images along with (and without) JPEG compression are in Section 3.1. Section 3.2 contains random cropping and random scaling tests with JPEG compression on a single image. This test follows the most likely "real life" scenario and reveals how each processing step affects camera identification. In Section 3.3, we discuss a special case of cropping and scaling which occurs when digital zoom is engaged in the camera.

[‡] Recall that the parameter R is the number of samples used in Phase 1 of the search for the scaling parameter.

3.1 Scaling only and cropping only

Fig. 3 shows five test images from Canon G2 with a 4 Mp CCD sensor. These images cover a wide range of difficulties from the point of view of camera identification with the first one being the easiest because it contains large flat and bright areas and the last one the most difficult due to its rich texture.¹⁷ The camera fingerprint **K** was estimated from 30 blue sky images in the TIFF format. It was also preprocessed using the column and row zero-meaning¹⁷ to remove any residual patterns not unique to the sensor. This step is important because periodicities in demosaicking errors would cause unwanted interference at certain translations and scaling factors, consequently decreasing the PCE and increasing the false alarm rate. We found that this effect can be quite substantial.

We performed several different tests to first gain insight into how robust the camera ID algorithm is. In the Scaling Only Test, we only subjected the test images to scaling with progressively smaller scaling parameter r and displayed the results in Table 1 showing the PCE(r) for $0.3 \le r \le 0.9$, with no lossy compression and with JPEG compression with quality factors 90%, 75%, and 60%. The downsampling method was bicubic resampling. The upsampling used in our search algorithm was the nearest neighbor algorithm. Here, we intentionally used a different resampling algorithm because in reality we will not know the resampling algorithm and we want the tests to reflect real life conditions.

In the Cropping Only Test, all images were only subjected to cropping with an increasing amount of the cropped out region. The cropped part was always the lower-right corner of the images. We note that while scaling by the ratio r means that the image dimensions were scaled by the factor r, cropping by a factor r means that the size of the cropped image is r times the original dimension. In particular, scaling and cropping by the same factor produces images with the same number of pixels, $r^2 \times mn$.



Fig. 3. Five test images from a 4 MP Canon G2 camera ordered by the richness of their texture (their difficulty to be identified).

The image identification in the Scaling Only Test (left half of Table 1) was successful for all 5 images and JPEG compression factors when the scaling factor was not smaller than 0.5. It started failing when the scaling ratio was 0.4 or lower and the JPEG quality was 75% or lower. Image #5 was correctly identified at ratios 0.5 and above although its content is difficult to suppress for the denoising filter.¹⁷ The largest PCE that did not determine the correct parameters [\mathbf{s}_{peak} ; r_{peak}] was 38.502 (image #1). On the other hand, the lowest PCE for which the parameters were correctly determined was 35.463 (also for image #1). We encountered some cases when the maximum value of NCC did occur for the correct cropping and scaling parameters but the identification algorithm failed because the PCE was below the threshold set to achieve $P_{\text{FA}} \le 10^{-5}$.

Image cropping has a much smaller effect on image identification (the Cropping Only Test part of Table 1). We correctly determined the exact position of the cropped image within the (unknown) original in all tested cases. The PCE was consistently above 130 even when the images were cropped to the small size $0.3m \times 0.3n$ and compressed with JPEG quality factor 60.

3.2 Random cropping and random scaling simultaneously

This series of tests focused on the performance of the search method on image #2. The image underwent 50 *simultaneous* random cropping and scaling with both scaling and cropping ratios between 0.5 and 1 followed by JPEG compression with the same quality factors as in the previous tests. We sorted the maximum PCE values found in each search by the scaling ratio (since it has by far the biggest influence on the algorithm performance) and plotted the PCE in Fig. 4. The threshold $\tau = 56.315$ displayed in the figure corresponds to the worst scenario (largest search space) of 0.5 scaling and 0.5 cropping for false alarm rate below 10^{-5} . In the test, we did not observe any missed detection for the JPEG quality factor 90, 1 missed detection for JPEG quality factor 75 and scaling ratio close to 0.5, and 5 missed

detections for JPEG quality factor 60 when the scaling ratios were below 0.555. Even though these numbers will vary significantly with the image content, they give us some insight into the robustness of the proposed method.

The last test was a large scale test intended to evaluate the real-life performance of the proposed methodology. The database of 720 images contained snapshots spanning the period of four years. All images were taken at the full CCD resolution and with a high JPEG quality setting. Each image was first subjected to a randomly-generated cropping up to 50% in each dimension. The cropping position was also chosen randomly with uniform distribution within the image. The cropped part was further resampled by a scaling ratio $r \in [0.5, 1]$. Finally, the image was compressed with 85% quality JPEG. The false alarm was set again to 10^{-5} . Running our algorithm with $r_{min} = 0.5$ on all images processed this way, we encountered 2 missed detections (Fig. 5a), which occurred for more difficult (textured) images. In all successful detections, the cropping and scaling parameters were detected with accuracy better than 2 pixels in either dimension.

To complement this test, 915 images from more than 100 different cameras were downloaded from the Internet in native resolution, cropped to the 4 Mp size of Canon G2 and subjected to the same random cropping, scaling, and JPEG compression as the 720 images before. No single false detection was encountered. All maximum values of PCE were below the threshold with the overall maximum at 42.5.

Table 1. PCE in the Scaling Only Test followed by JPEG compression. The PCE is in italic when the scaling ratio was not determined correctly. Values in parentheses are below the detection threshold τ (see the leftmost column) for $P_{\text{FA}} < 10^{-5}$.

		Scaling Only Test					Cropping Only Test				
		Im. #1	Im. #2	Im. #3	Im. #4	Im. #5	Im. #1	Im. #2	Im. #3	Im. #4	Im. #5
	TIFF	68003	32325	28570	20092	2964	14624	9157	7789	8961	3106
<i>r</i> = 0.9	Q 90	28951	12834	11347	6971	1515	20905	11475	8223	7348	2637
$\tau = 45.1$	Q 75	6131	3343	3436	2225	793	7192	4509	4668	3193	1480
	Q 60	1778	1245	1291	1037	461	2751	2029	2227	1706	919
	TIFF	72971	35086	30128	17494	2260	9282	8148	7764	8043	3058
<i>r</i> = 0.8	Q 90	19041	8045	7080	4171	955	15287	8988	8251	6060	2329
$\tau = 48.3$	Q 75	2980	1610	1736	1115	417	5698	2979	3977	2550	1226
	Q 60	763	645	614	348	222	2216	1224	1916	1337	754
	TIFF	41835	20058	17549	9674	910	6496	7986	7384	6030	2508
<i>r</i> = 0.7	Q 90	8255	3642	3731	1938	410	11434	7887	9210	4533	2037
$\tau = P 50.4$	Q 75	1316	724	979	507	170	4565	2593	3807	2142	995
	Q 60	328	318	406	203	124	1774	1155	1860	1139	622
	TIFF	42192	18991	16902	8986	1001	4896	8249	6550	4353	1971
<i>r</i> = 0.6	Q 90	4619	2060	2195	1311	422	7679	6328	8574	2918	1445
$\tau = 52.1$	Q 75	625	399	476	214	117	2883	1951	3443	1255	682
	Q 60	190	166	196	85	53	1166	709	1568	669	459
	TIFF	24767	10719	9442	4781	487	4339	6592	5216	3006	1599
<i>r</i> = 0.5	Q 90	1721	997	927	533	196	6314	3989	6996	2206	1265
$\tau = 53.5$	Q 75	211	168	221	134	111	2622	1089	2799	1003	695
	Q 60	144	56	70	(50)	58	1216	398	1322	574	464
	TIFF	8083	3193	2897	1310	123	4008	4469	4163	1881	1086
<i>r</i> = 0.4	Q 90	457	227	280	151	(52)	3730	2274	5178	1230	846
$\tau = 54.8$	Q 75	72	(52)	72	(53)	31	1407	723	2113	570	453
	Q 60	(35)	(43)	(43)	26	34	599	255	1006	311	324
	TIFF	777	352	477	124	27	3518	1585	3030	916	837
<i>r</i> = 0.3	Q 90	(46)	(41)	60	38	30	2577	742	3414	657	609
$\tau = 55.9$	Q 75	39	32	35	31	35	969	269	1378	300	259
	Q 60	35	33	35	32	35	461	139	721	164	177



(c) JPEG quality factor 60

Fig. 4. PCE for image #2 after a series of random scaling and cropping followed by 90% quality JPEG compression.



(a) PCE as a function of the scaling ratio for 720 images matching the camera.

(b) PCE for 915 images not matching the camera.

Fig. 5. "Real-life large scale test" for JPEG images subjected to random cropping and scaling and saved as 85% quality JPEG. The lines mark the threshold for $P_{\text{FA}} \le 10^{-5}$ ($\tau = 56.315$). (a) 720 images from the camera, (b) 915 images from other cameras.

3.3 Digital zoom

While optical zoom does not desynchronize PRNU with the image noise residual (it is equivalent to a change of scene), when a camera engages digital zoom, it introduces the following geometrical transformation: the middle part of the image is cropped and up-sampled to the resolution determined by the camera settings. This is a special case of our cropping and scaling scenario. Since the cropping may be a few pixels off the center, we need to search for the scaling factor r as well as the shift vector s. The maximum digital zoom determines the upper bound on our search for the scaling factor. For simplicity, we apply the same search for cropping as before although we could restrict ourselves to a smaller search range around the image center.

Some cameras allow almost continuous digital zoom (e.g., Fuji E550) while other offer only several fixed values. This is the case of Canon S2 that we tested. The camera display indicates zoom values " $24\times$ ", " $30\times$ ", " $37\times$ ", and " $48\times$ ", which correspond to digital zoom scaling ratios 1/2, 1/2.5, 1/3.0833, and 1/4, considering the 12× camera optical zoom. Our test revealed exact scaling ratios 1/2.025, 1/2.5313, 1/3.1154, and 1/4, corresponding to cropped sizes 1280×960, 1024×768, 832×624, and 648×486, respectively. Thus, in general for camera identification, we may wish to check these digital zoom scaling values first before proceeding with the rest of the search if no match is found. We note that none of the camera manuals for the two tested cameras (Fuji and Canon) contained any information about the digital zoom. We only found out the details about their digital zooms using the PRNU! Thus, this is an interesting example of using the PRNU as a template to recover processing history or reverse-engineer in-camera processing.

Table 2 shows the maximal PCE on 10 images taken with Canon S2 and Fuji E550, some of which were taken with digital zoom. Both cameras were identified with very high confidence in all 10 cases. Images from Fuji camera yielded smaller maximum PCEs, which suggests that (if the image content is dark or heavily textured) the identification of Fuji E550 camera could be more difficult than Canon S2. The detected cropped dimensions (see Table 2) are either precise or off only by a few pixels. This camera apparently has a much finer increment when adjusting the digital zoom than Canon S2. Since the Fuji E550 user is not informed about the fact that the digital zoom has been engaged, it may be quite tedious to find all possible scaling values in this case. The largest digital zoom the camera offers for full resolution output size is 1.4. Fig. 6 shows images with detected cropped frame for the last two Fuji camera images of the same scene.

The fact that we are able to obtain previous dimensions of the up-sampled images is an example of "reverse engineering" for revealing image processing history. Such information is potentially useful in forensics sciences even if the source camera is positively known beforehand.

		Canon S2		Fuji E550			
Image	scaling	max	cropped	scaling	max	cropped	
#	detected	PCE	dim	detected	PCE	dim	
1	3.1154	1351	832×624	1.1530	358	2470×1853	
2	2.5313	6020	1024×768	1.3434	238	2120×1590	
3	2.0250	2792	1280×960	1.3940	102	2043×1532	
4	2.0203	9250	1283×962	1.1837	310	2406×1805	
5	2.5313	5929	1024×768	1.0234	576	2783×2087	
6	3.1154	3509	832×624	1.0007	328	2846×2135	
7	4.0062	2450	647×485	1.0000	314	2848×2136	
8	4.0062	1265	647×485	1.0845	1022	2626×1970	
9	4.0062	1620	649×487	1.1530	976	2470×1853	
10	4.0062	1612	647×485	1.3428	378	2121×1591	

Table 2. Detection of scaling and cropping for digitally zoomed images.





Fig. 6. Cropping detected for Fuji E550 images #9 and #10.

4. CONCLUSIONS

In this paper, we present an extension of our previous work on camera identification from images using sensor pattern noise. The proposed method is capable of identifying the camera after the image under investigation was simultaneously cropped and scaled or when the image was taken with a digital zoom. The camera ID is formulated as a two-channel detection problem. The detector is obtained using the generalized likelihood ratio test and has a form of a cross-correlation maximized over the parameters of the geometrical transform. In fact, we recommend using cross-correlation and the PCE instead of the correlation surface enables more accurate error rate estimation. We report the results for a wide range of scaling and cropping parameters and JPEG compression. The results indicate that reliable camera ID is possible for images linearly scaled down by a factor of 0.5 or more or images with 90% or more cropped away. The reliability depends on the image content and subsequent JPEG compression. We also demonstrate that the sensor noise can be used as a template to reverse-engineer in-camera geometrical processing, such as processing due to digital zoom. We acknowledge that the proposed method can be computationally expensive, namely for large image dimensions. A hierarchical search that starts with a large step which is then decreased by ½ in each round makes the search process about 4 times faster, however only if the match is positive.

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