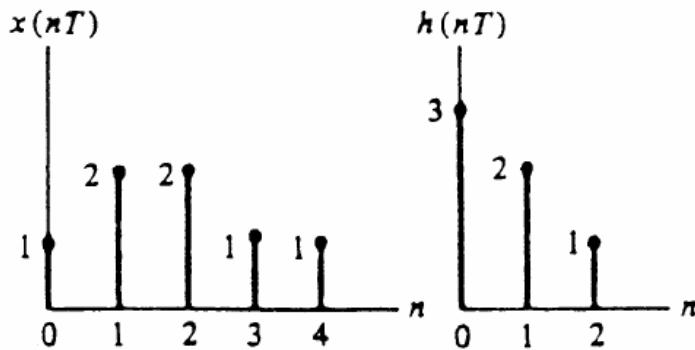


EECE 301  
Signals & Systems  
Prof. Mark Fowler

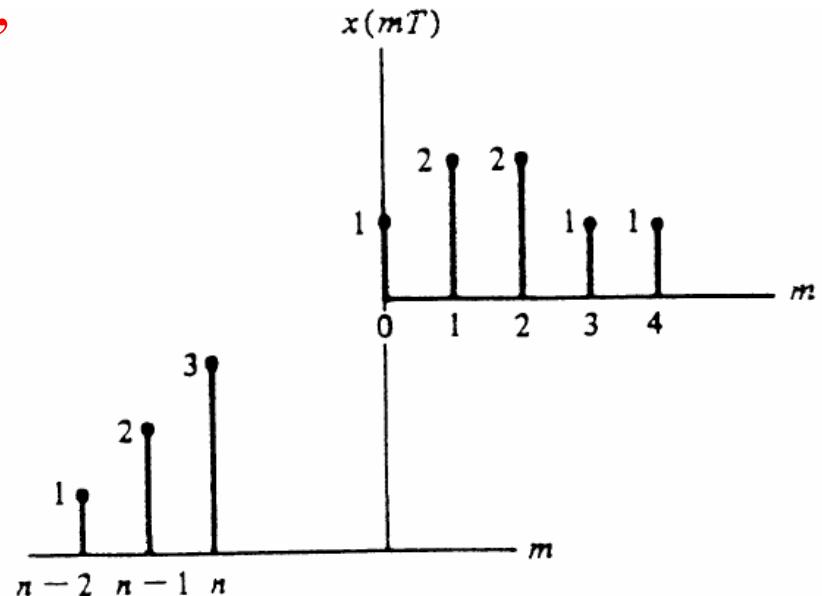
**Discussion #3b**

- DT Convolution Examples

## Convolution Example “Table view”



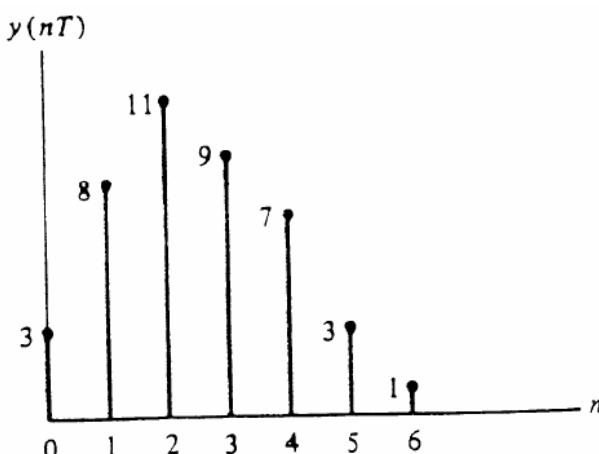
(a) Input and unit pulse response



(b) Functions for computing convolution sum

		Samples $x(mT)$								
		0	0	1	2	2	1	1	0	
		$n = 0$	1	2	3	0	0	0	0	0
$n = 1$		0	1	2	3	0	0	0	0	0
$n = 2$		0	0	1	2	3	0	0	0	0
$n = 3$		0	0	0	1	2	3	0	0	0
$n = 4$		0	0	0	0	1	2	3	0	0
$n = 5$		0	0	0	0	0	1	2	3	0
$n = 6$		0	0	0	0	0	0	1	2	0

(c) Table for evaluating summation



(d) Output

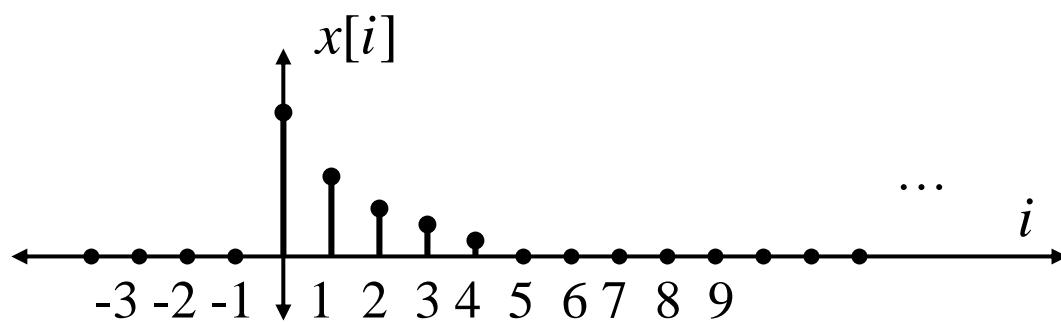
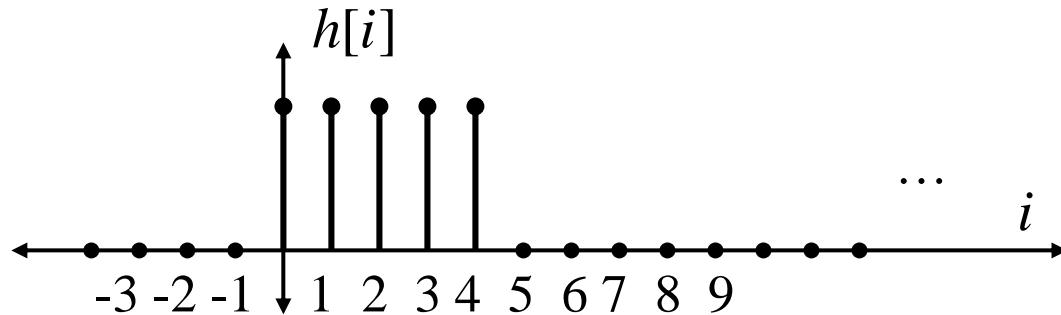
# Discrete-Time Convolution Example: “Sliding Tape View”

$n=-1$	$x(-1-k)$	0   1 1 2 2 1   0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	<-- Shifted $x(-k)$ by -1
	$h(k)$	0 0 0 0 0 0   3 2 1   0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
	$h(k)x(-1-k)$	0 0	Sum ---> $y(-1) = 0$
$n=0$	$x(-k)$	0 0   1 1 2 2 1   0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	<-- Shifted $x(-k)$ by 0
	$h(k)$	0 0 0 0 0 0   3 2 1   0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
	$h(k)x(-k)$	0 0 0 0 0 0 0 3 0	Sum ---> $y(0) = 3$
$n=1$	$x(1-k)$	0 0 0   1 1 2 2 1   0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	<-- Shifted $x(-k)$ by 1
	$h(k)$	0 0 0 0 0 0   3 2 1   0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
	$h(k)x(1-k)$	0 0 0 0 0 0 0 6 2 0	Sum ---> $y(1) = 8$
$n=2$	$x(2-k)$	0 0 0 0   1 1 2 2 1   0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	<-- Shifted $x(-k)$ by 2
	$h(k)$	0 0 0 0 0 0   3 2 1   0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
	$h(k)x(2-k)$	0 0 0 0 0 0 0 6 4 1 0	Sum ---> $y(2) = 11$
$n=3$	$x(3-k)$	0 0 0 0 0   1 1 2 2 1   0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	<-- Shifted $x(-k)$ by 3
	$h(k)$	0 0 0 0 0 0   3 2 1   0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
	$h(k)x(3-k)$	0 0 0 0 0 0 0 3 4 2 0	Sum ---> $y(3) = 9$
$n=4$	$x(4-k)$	0 0 0 0 0 0   1 1 2 2 1   0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	<-- Shifted $x(-k)$ by 4
	$h(k)$	0 0 0 0 0 0   3 2 1   0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
	$h(k)x(4-k)$	0 0 0 0 0 0 0 3 2 2 0	Sum ---> $y(4) = 7$
$n=5$	$x(5-k)$	0 0 0 0 0 0 0   1 1 2 2 1   0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	<-- Shifted $x(-k)$ by 5
	$h(k)$	0 0 0 0 0 0 0   3 2 1   0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
	$h(k)x(5-k)$	0 0 0 0 0 0 0 0 2 1 0	Sum ---> $y(5) = 3$
$n=6$	$x(6-k)$	0 0 0 0 0 0 0 0   1 1 2 2 1   0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	<-- Shifted $x(-k)$ by 6
	$h(k)$	0 0 0 0 0 0 0   3 2 1   0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
	$h(k)x(6-k)$	0 0 0 0 0 0 0 0 0 1 0	Sum ---> $y(6) = 1$
$n=7$	$x(7-k)$	0 0 0 0 0 0 0 0 0   1 1 2 2 1   0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	<-- Shifted $x(-k)$ by 7
	$h(k)$	0 0 0 0 0 0 0   3 2 1   0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
	$h(k)x(7-k)$	0 0	Sum ---> $y(7) = 0$
$n=8$	$x(8-k)$	0 0 0 0 0 0 0 0 0 0   1 1 2 2 1   0 0 0 0 0 0 0 0 0 0 0 0 0 0	<-- Shifted $x(-k)$ by 8
	$h(k)$	0 0 0 0 0 0 0   3 2 1   0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
	$h(k)x(8-k)$	0 0	Sum ---> $y(8) = 0$

## D-T Convolution Examples

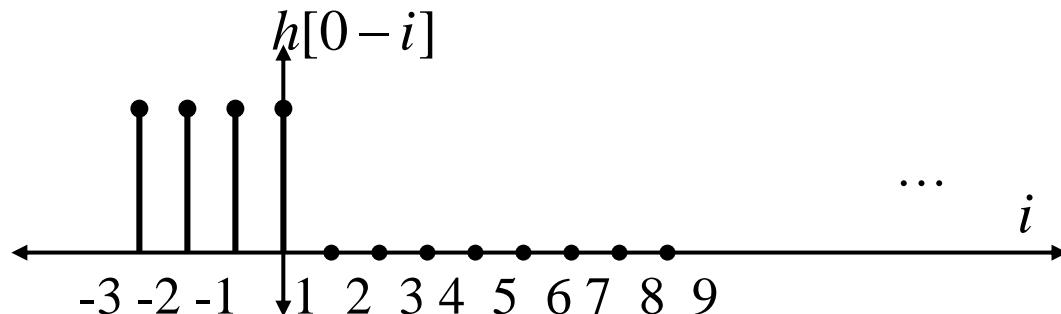
$$x[n] = \left(\frac{1}{2}\right)^n u[n]$$

$$h[n] = u[n] - u[n-4]$$



Choose to flip and slide  $h[n]$

This shows  $h[0-i]$  for  $n = 0$

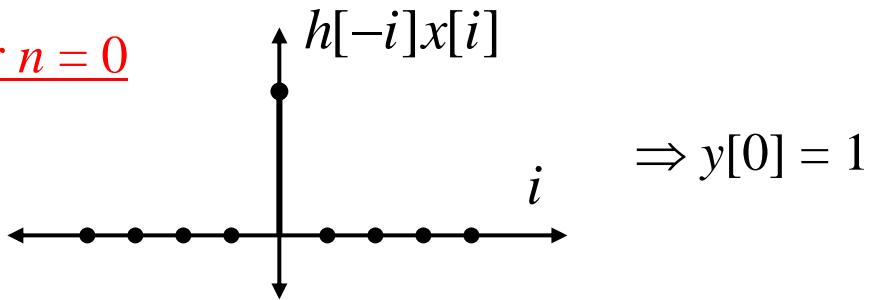


For  $n < 0$

$$h[n-i]x(i) = 0 \quad \forall i$$

$$\Rightarrow y[n] = 0 \quad \text{for } n < 0$$

For  $n = 0$



Notice that for  $n = 0, n = 1, \dots, n = 3$

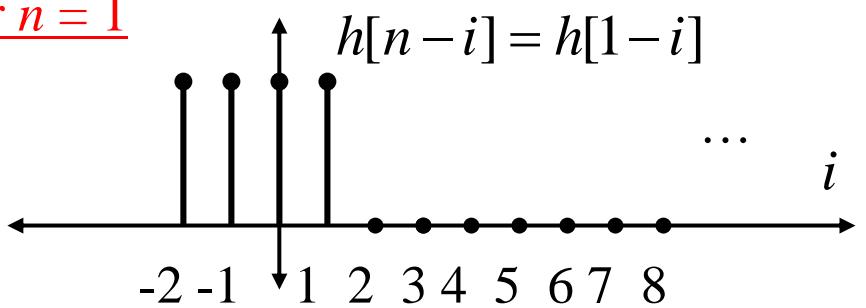
The general result is:

$$y[n] = \sum_{i=0}^n \left(\frac{1}{2}\right)^i \quad \text{for } n = 0, 1, 2, 3$$

$$= \frac{1 - \left(\frac{1}{2}\right)^{n+1}}{1 - \frac{1}{2}} \quad (\text{Geometric Sum})$$

$$y[n] = 2 \left[ 1 - \left(\frac{1}{2}\right)^{n+1} \right] \quad \text{for } n = 0, 1, 2, 3$$

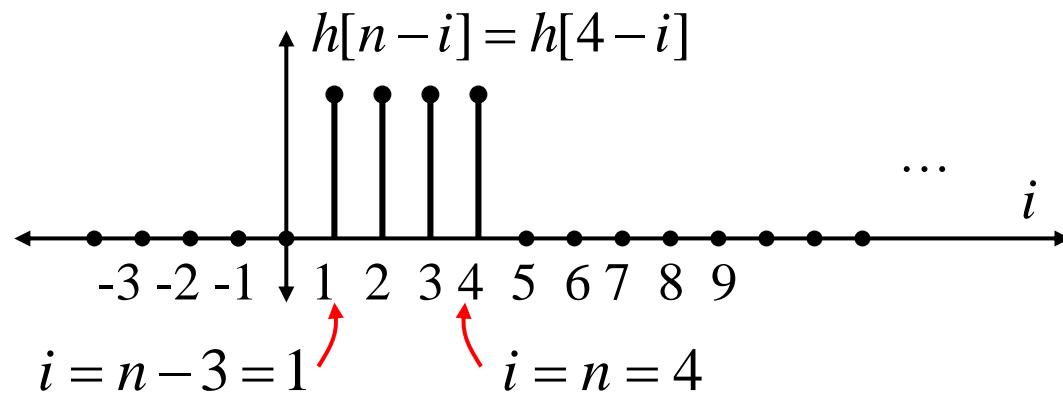
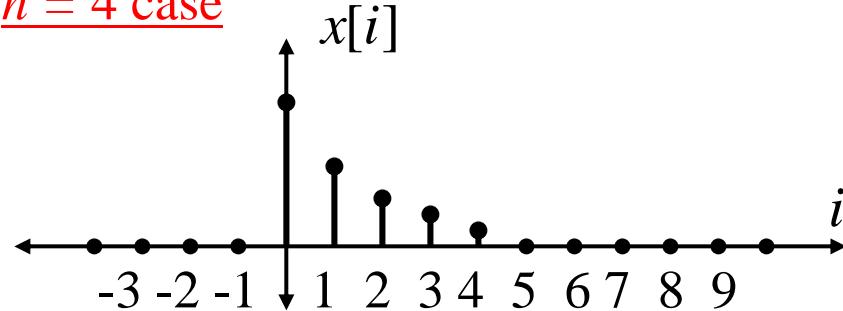
For  $n = 1$



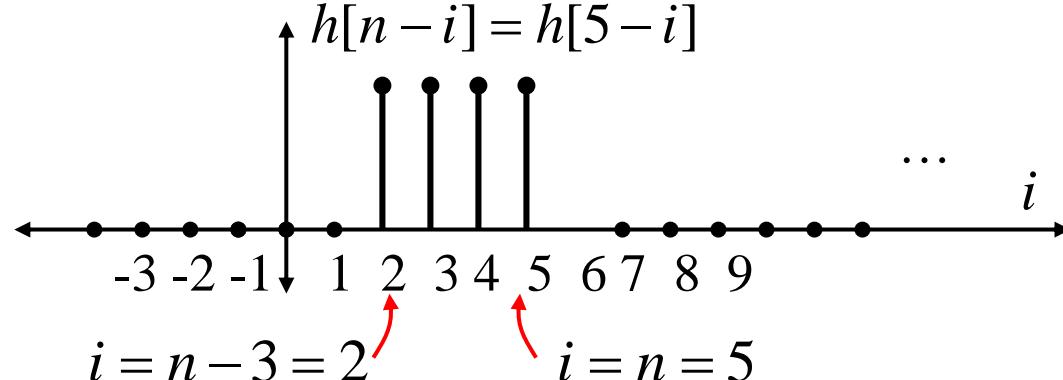
$$\Rightarrow y(1) = 1 + \frac{1}{2} = 3/2$$

Now for  $n = 4$ ,  $n = 5$ , ...

$n = 4$  case



$n = 5$  case

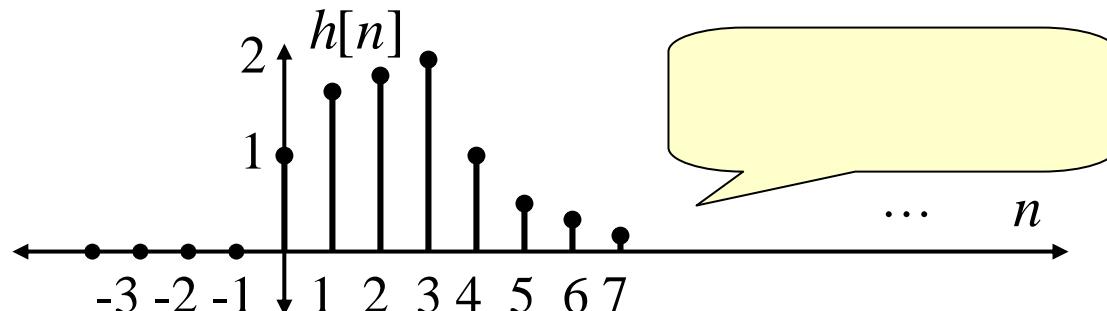


Notice that: for  $n = 4, 5, 6, \dots$

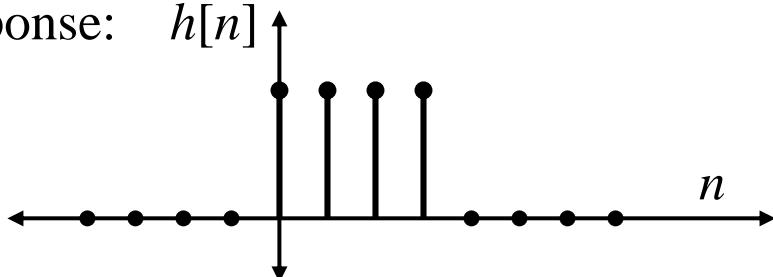
$$y[n] = \sum_{i=n-3}^n \left(\frac{1}{2}\right)^i \quad \text{for } n = 4, 5, 6, \dots$$
$$= \frac{\left(\frac{1}{2}\right)^{n-3} - \left(\frac{1}{2}\right)^{n+1}}{1 - \frac{1}{2}} \quad \text{then simplify!}$$

Then we can write out the solution as:

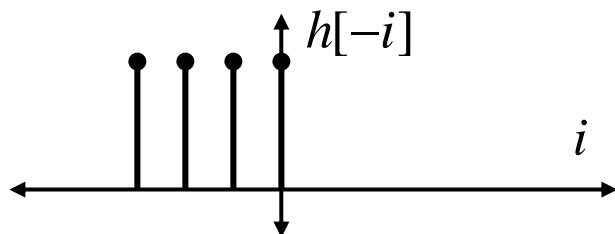
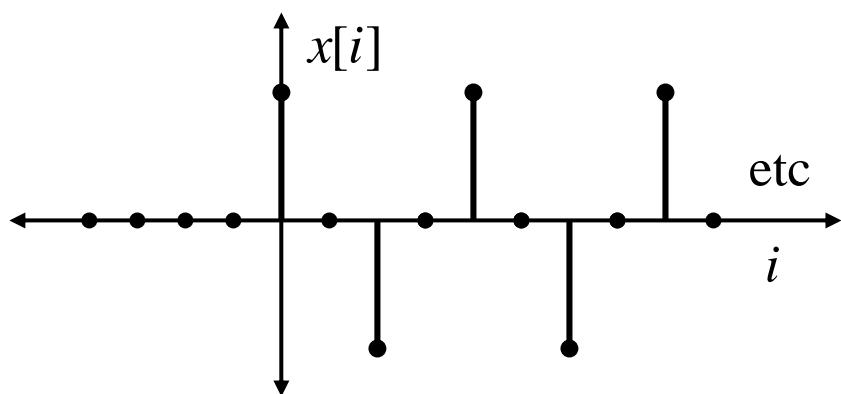
$$y[n] = \begin{cases} 0, & n < 0 \\ 2\left[1 - \left(\frac{1}{2}\right)^{n+1}\right], & n = 0, 1, 2, 3 \\ 2\left[\left(\frac{1}{2}\right)^{n-3} - \left(\frac{1}{2}\right)^{n+1}\right], & n = 4, 5, 6, \dots \end{cases}$$



2. Same Impulse Response:  $h[n]$



$$x[n] = \cos\left(\frac{\pi}{2}n\right)u[n]$$



Again  $y[n] = 0$  for  $n < 0$ :

$$y[0] = 1$$

$$y[1] = 1 + 0 = 1$$

$$y[2] = 1 + 0 - 1 = 0$$

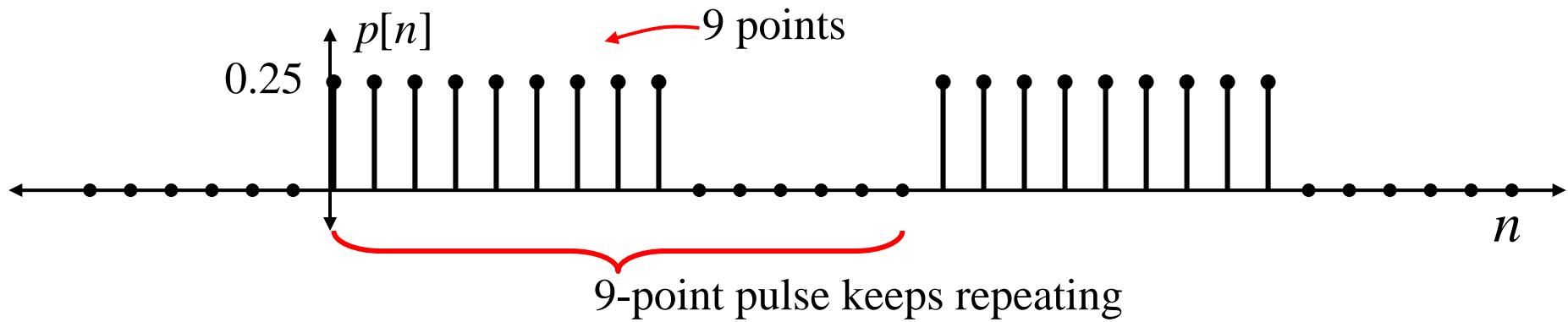
$$y[3] = 1 + 0 - 1 + 0 = 0$$

$$y[4] = 0 - 1 + 0 + 1 = 0$$

$$y[5] = -1 + 0 + 1 + 0 = 0$$

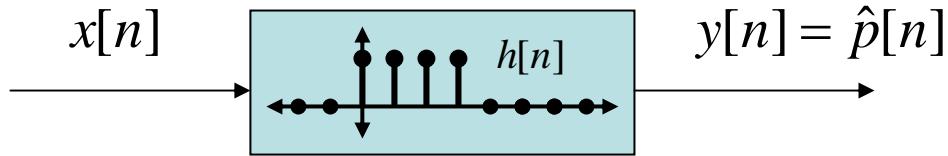
Notice:  $y[n] = 0 \quad \forall n = 2, 3, 4, 5, \dots!$

So suppose we had a desired part of our signal as:



But say we “receive” our desired pulse signal with an “interfering” sinusoid:

$$x[n] = p[n] + \cos\left(\frac{\pi}{2}n\right)u[n]$$



From above we know that system “zeros out” (or suppresses) the sinusoid...

We also know that the system will “pass” the pulses, although their edges will be smoothed.

## Matlab Explorations

### disc\_03\_DT\_conv.m

```
% % % Matlab exploration for Pulses with Interfering Sinusoid
```

```
p=[ones(1,9) zeros(1,6)]; % % % Create one pulse and zeros
```

```
p=[p p p p p]; % % % stack 5 of them together
```

```
p=0.25*p; % % % adjust its amplitude to be 0.25
```

```
subplot(3,1,1)
```

```
stem(0:74,p) % % % look at the sequence of pulses
```

```
xlabel('Sample Index, n')
```

```
ylabel('Pulsed Signal p[n]')
```

```
x=p+cos((pi/2)*(0:74)); % add in an interfering sinusoid
```

```
subplot(3,1,2)
```

```
stem(0:74,x)
```

```
xlabel('Sample Index, n')
```

```
ylabel('x[n] Input = pulse + sinusoid')
```

```
y=conv(x,ones(1,4)); % % filter out sinusoid with DT Conv.
```

```
subplot(3,1,3)
```

```
stem(0:77,y)
```

```
xlabel('Sample Index, n')
```

```
ylabel('y[n] = Output')
```

```
% % % Note that pulses are free of sinusoidal interference but have been "smoothed"
```