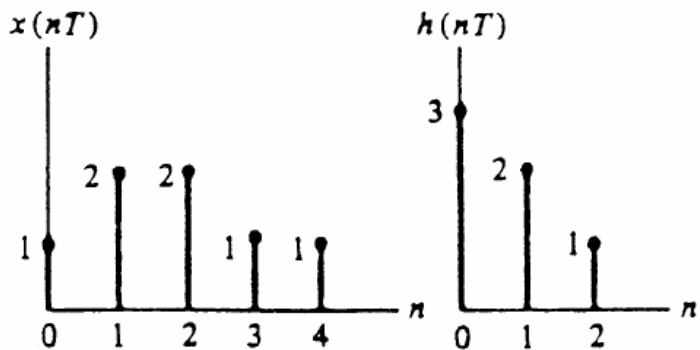


EECE 301
Signals & Systems
Prof. Mark Fowler

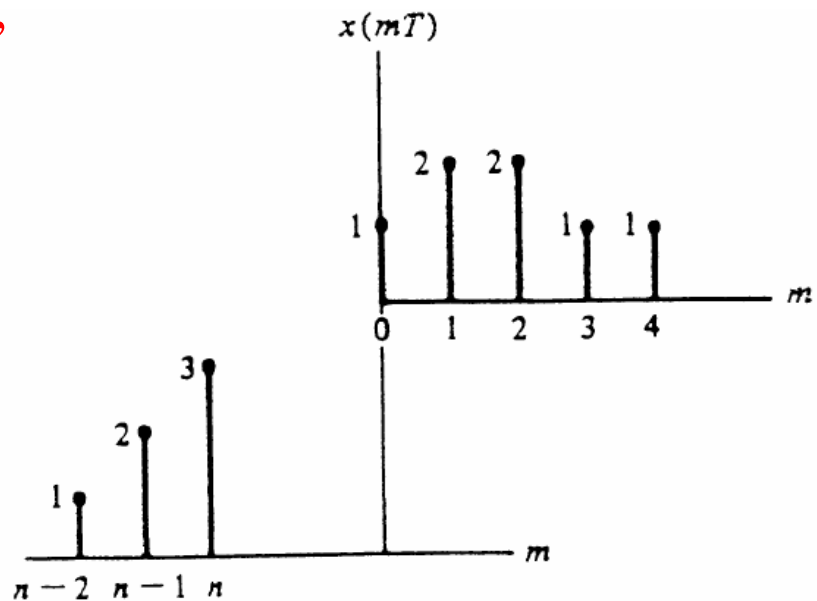
Discussion #3b

- DT Convolution Examples

Convolution Example “Table view”



(a) Input and unit pulse response



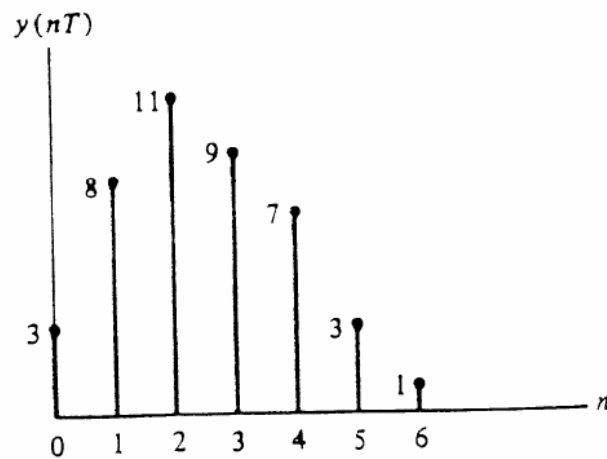
(b) Functions for computing convolution sum

Samples $x(mT)$

	0	0	1	2	2	1	1	0
$n=0$	1	2	3	0	0	0	0	0
$n=1$	0	1	2	3	0	0	0	0
$n=2$	0	0	1	2	3	0	0	0
$n=3$	0	0	0	1	2	3	0	0
$n=4$	0	0	0	0	1	2	3	0
$n=5$	0	0	0	0	0	1	2	3
$n=6$	0	0	0	0	0	0	1	2

Red arrows point to the columns labeled $h(-m)$ and $h(1-m)$.

(c) Table for evaluating summation

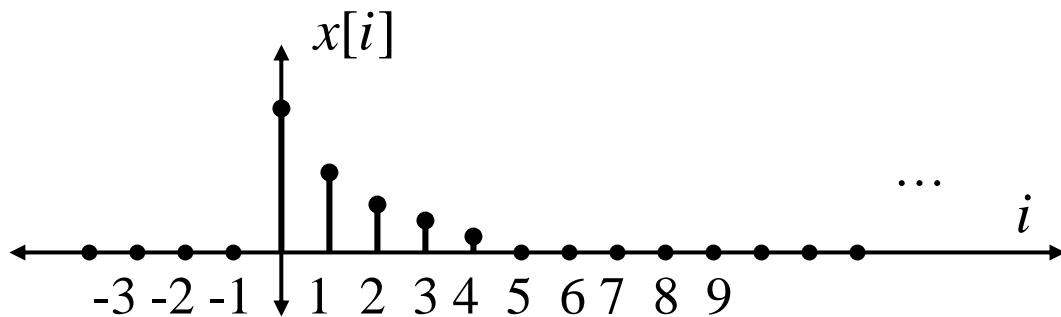
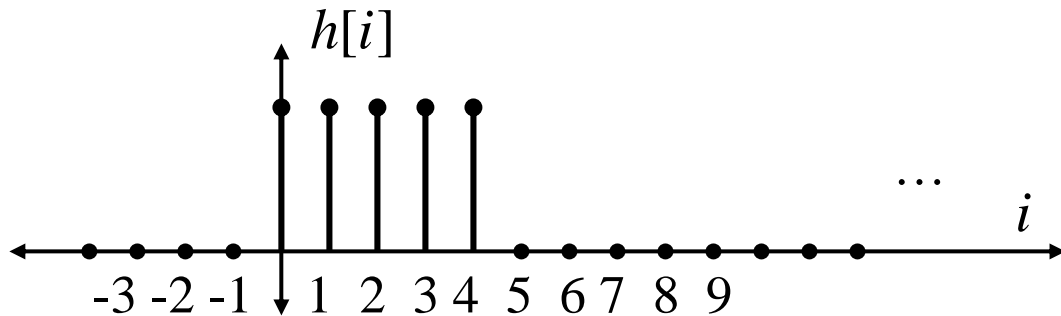


(d) Output

D-T Convolution Examples

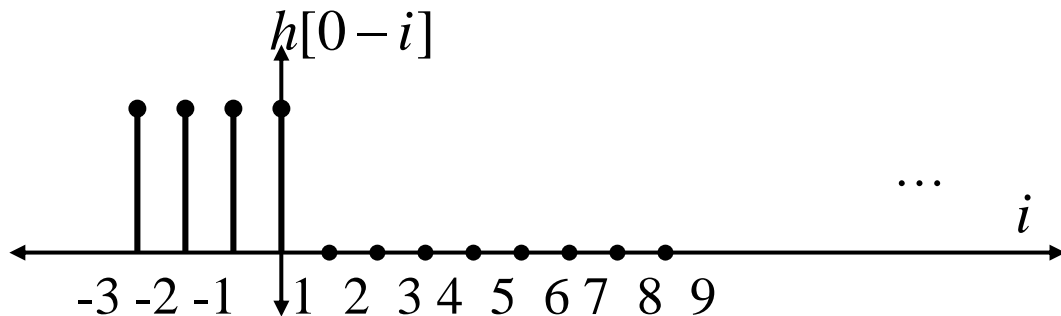
$$x[n] = \left(\frac{1}{2}\right)^n u[n]$$

$$h[n] = u[n] - u[n-4]$$



Choose to flip and slide $h[n]$

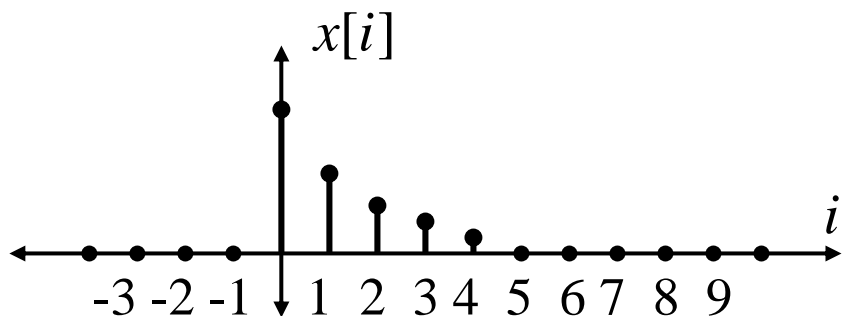
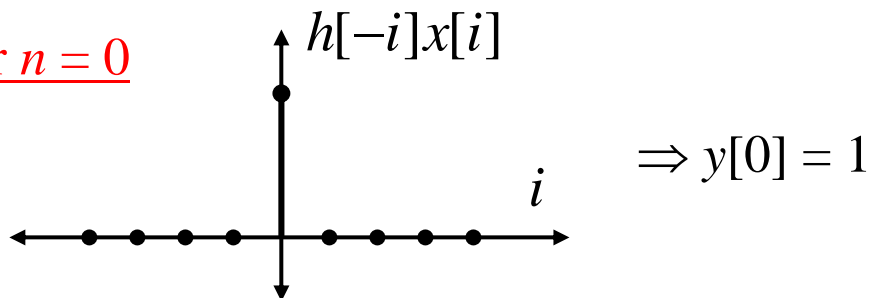
This shows $h[n-i]$ for $n = 0$



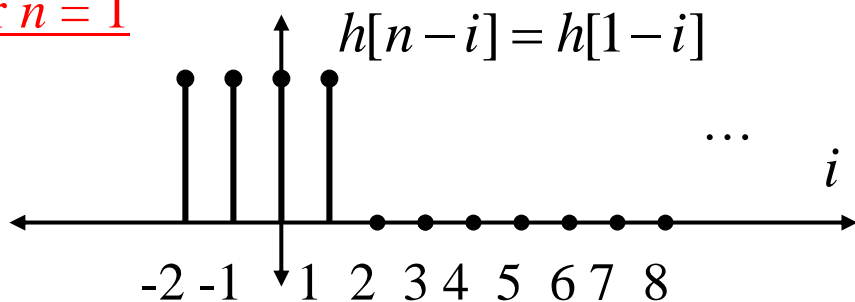
For $n < 0$ $h[n-i]x(i) = 0 \quad \forall i$

$\Rightarrow y[n] = 0 \text{ for } n < 0$

For $n = 0$



For $n = 1$



$\Rightarrow y(1) = 1 + 1/2 = 3/2$

Notice that for $n = 0, n = 1, \dots, n = 3$

The general result is:

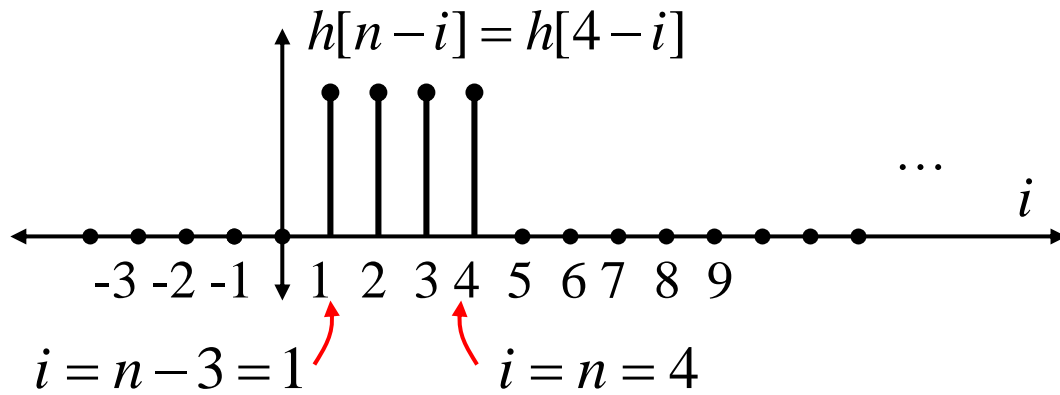
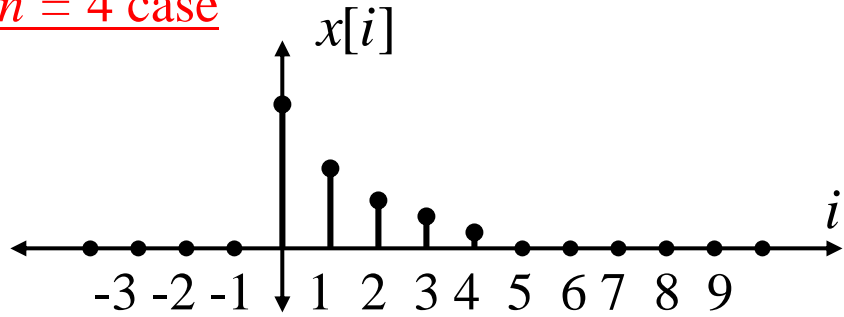
$$y[n] = \sum_{i=0}^n \left(\frac{1}{2}\right)^i \quad \text{for } n = 0, 1, 2, 3$$

$$= \frac{1 - \left(\frac{1}{2}\right)^{n+1}}{1 - \frac{1}{2}} \quad (\text{Geometric Sum})$$

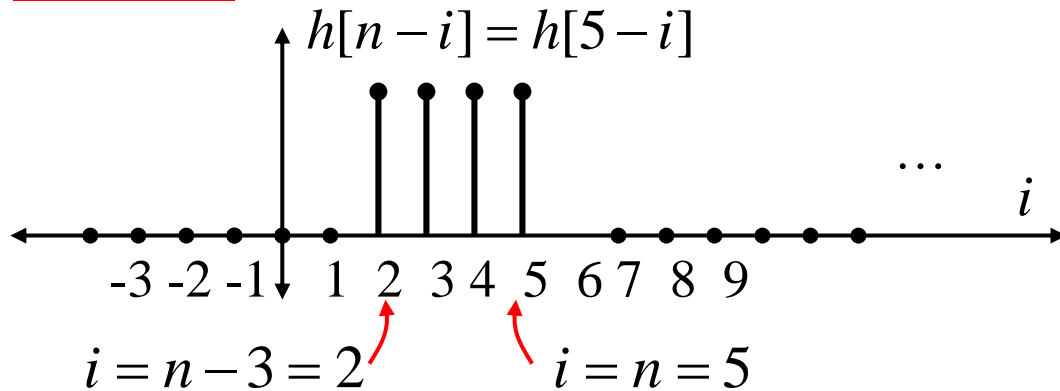
$$y[n] = 2 \left[1 - \left(\frac{1}{2}\right)^{n+1} \right] \quad \text{for } n = 0, 1, 2, 3$$

Now for $n = 4, n = 5, \dots$

$n = 4$ case



$n = 5$ case

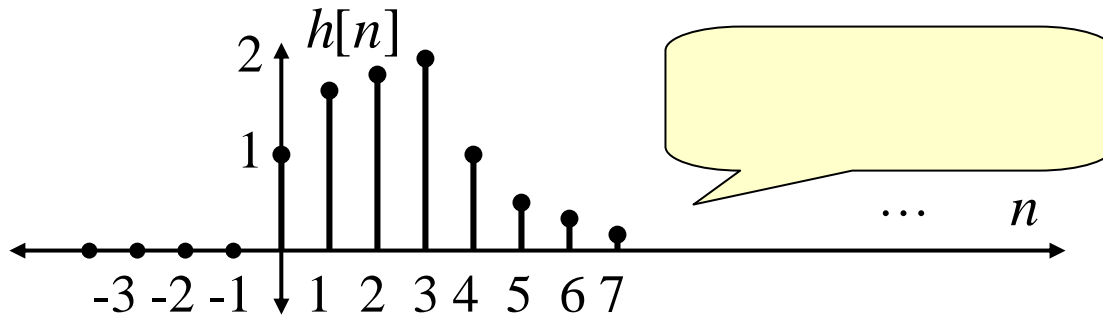


Notice that: for $n = 4, 5, 6, \dots$

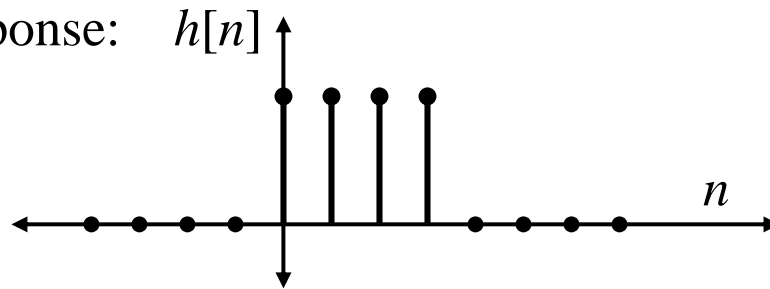
$$y[n] = \sum_{i=n-3}^n \left(\frac{1}{2}\right)^i \quad \text{for } n = 4, 5, 6, \dots$$
$$= \frac{\left(\frac{1}{2}\right)^{n-3} - \left(\frac{1}{2}\right)^{n+1}}{1 - \frac{1}{2}} \quad \text{then simplify!}$$

Then we can write out the solution as:

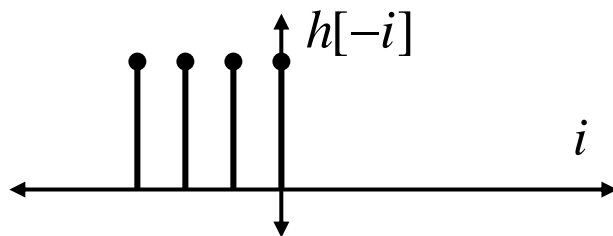
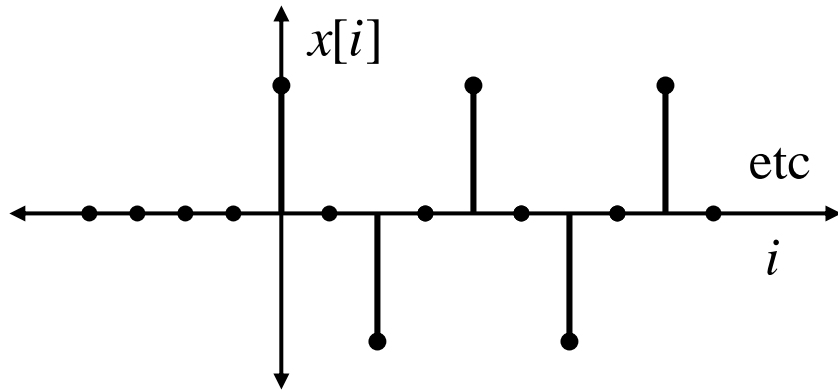
$$y[n] = \begin{cases} 0, & n < 0 \\ 2\left[1 - \left(\frac{1}{2}\right)^{n+1}\right], & n = 0, 1, 2, 3 \\ 2\left[\left(\frac{1}{2}\right)^{n-3} - \left(\frac{1}{2}\right)^{n+1}\right], & n = 4, 5, 6, \dots \end{cases}$$



2. Same Impulse Response:



$$x[n] = \cos\left(\frac{\pi}{2}n\right)u[n]$$



Again $y[n] = 0$ for $n < 0$:

$$y[0] = 1$$

$$y[1] = 1 + 0 = 1$$

$$y[2] = 1 + 0 - 1 = 0$$

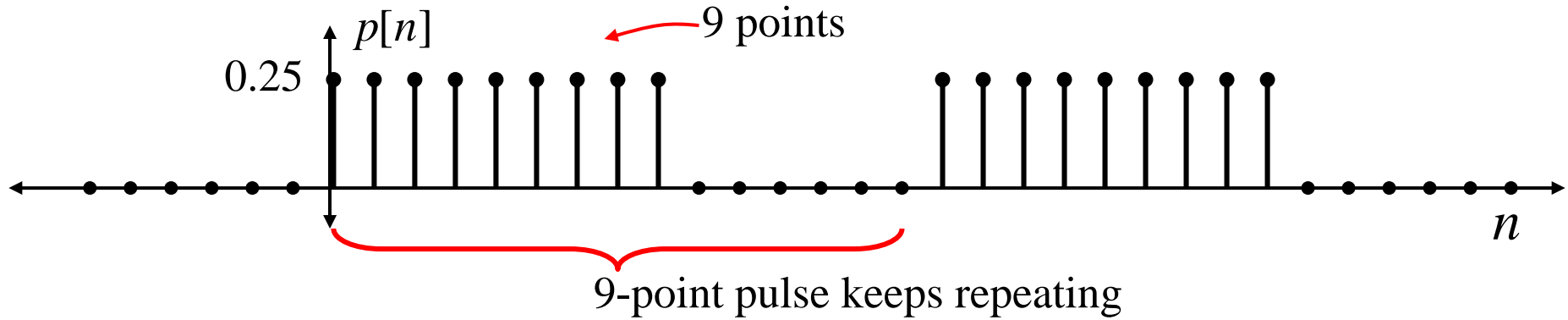
$$y[3] = 1 + 0 - 1 + 0 = 0$$

$$y[4] = 0 - 1 + 0 + 1 = 0$$

$$y[5] = -1 + 0 + 1 + 0 = 0$$

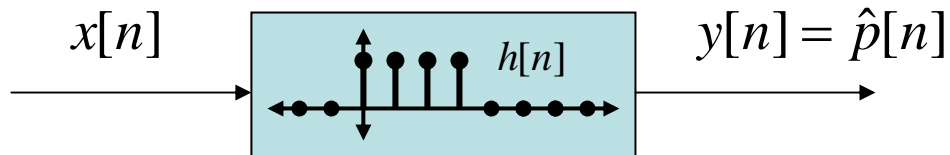
Notice: $y[n] = 0 \quad \forall n = 2, 3, 4, 5, \dots!$

So suppose we had a desired part of our signal as:



But say we “receive” our desired pulse signal with an “interfering” sinusoid:

$$x[n] = p[n] + \cos\left(\frac{\pi}{2}n\right)u[n]$$



From above we know that system “zeros out” (or suppresses) the sinusoid...

We also know that the system will “pass” the pulses, although their edges will be smoothed.

Matlab Explorations

disc_03_DT_conv.m

%%% Matlab exploration for Pulses with Interfering Sinusoid

```
p=[ones(1,9) zeros(1,6)]; %%% Create one pulse and zeros
```

```
p=[p p p p p]; %%% stack 5 of them together
```

```
p=0.25*p; %%% adjust its amplitude to be 0.25
```

```
subplot(3,1,1)
```

```
stem(0:74,p) %%% look at the sequence of pulses
```

```
xlabel('Sample Index, n')
```

```
ylabel('Pulsed Signal p[n]')
```

```
x=p+cos((pi/2)*(0:74)); % add in an interfering sinusoid
```

```
subplot(3,1,2)
```

```
stem(0:74,x)
```

```
xlabel('Sample Index, n')
```

```
ylabel('x[n] Input = pulse + sinusoid')
```

```
y=conv(x,ones(1,4)); %%% filter out sinusoid with DT Conv.
```

```
subplot(3,1,3)
```

```
stem(0:77,y)
```

```
xlabel('Sample Index, n')
```

```
ylabel('y[n] = Output')
```

%%% **Note that pulses are free of sinusoidal interference but have been "smoothed"**